

CARLOS ON THE RUN

Roles (in order of appearance)	Played by	Phone number
1) Bounty Hunter 1 (Agent A-1)		
2) Bounty Hunter 2 (Agent A-2)		
3) Carlos		
4) Carlos' father		
5) G.L.O.B. agent who killed father		
6) Mandella Cortez		
7) Mr. Clean		
8) Woman in house that is robbed		
9) Police officer 1		
10) Police officer 2		
11) Police officer 3		
12) Juan Dolla		
13) TV news reporter		
14) Secretary		
15) Interior decorator		
16) The Leader		
17) Guard 1		
18) Guard 2		
19) Salesman		
20) The salesman's customer		
21) Guard 3		
22) Federal Agent 1		
23) Federal Agent 2		
24) Police officer 4		
25) Police officer 5		
26) Police officer 6		

Descriptions of the characters:

CARLOS

ROLE IN THE MOVIE:

A thief who got involved with a large crime organization. Once, when he went to rob a house with a couple other crooks he was captured, and put in jail. After two years Carlos was busted out of jail by his old friend Juan Dolla. They escaped to a warehouse. After escaping from jail, Carlos ended his involvement with the crime organization. Now Carlos is hiding from the Global Legion of Bounty Hunters (G.L.O.B.), who are out to capture him.

COSTUME:

Ripped-up "Private Victories" shirt under a heavy old gray coat. Black Jeans, black boots, long hair in a ponytail.

JUAN DOLLA

ROLE IN THE MOVIE:

Carlos' old friend. He broke him out of jail after it became apparent that the crime organization that Carlos belonged to was not going to do anything to help him. Juan and Carlos are forced to fight the G.L.O.B. as well as federal agents.

COSTUME:

Old green camouflaged jacket, blue jeans, old sneakers or boots.

MANDELLA CORTEZ

ROLE IN THE MOVIE:

One of the crooks who went with Carlos to rob a house two years ago. After shooting two police officers and a woman, Mandella ran away with the money he had stolen. On his way out of the house, Carlos saw that one of the police officers who had been shot was still breathing. He bent down to try to help him out, but no sooner was he caught and sent to jail. Mandella Cortez knew that Carlos was very mad at him for letting him get captured, and then not doing anything to free him. He gets worried when he hears that Carlos has escaped from jail. To be safe, Mandella Cortez has the Global Legion of Bounty Hunters go after Carlos and send him back to jail.

COSTUME:

Black Sweatshirt, black jeans, glasses, a short ponytail, and a mustache.

MR. CLEAN

ROLE IN THE MOVIE:

He is the other crook who went with Carlos to rob the house two years ago. He now is just as worried about Carlos' jail-break as Mandella Cortez is. Together, Mr. Clean and Mandella Cortez do everything they can to get Carlos put behind bars. Mr. Clean earned his nickname by "cleaning up" whole roomfuls of people at a time, and being very neat about it by politely removing the bodies. He gets a chance to "clean up" towards the end of the movie, when he machine-guns everyone in the Leader's office except for the Leader himself-- Carlos ends up taking care of him.

COSTUME: Old clothes, and a mustache.

BOUNTY HUNTER 1 (AGENT A-1)

ROLE IN THE MOVIE:

He is The Global Legion of Bounty Hunters' top agent. He and bounty hunter 2 make complete fools of themselves trying to capture Carlos.

COSTUME:

Button-down short sleeve shirt from the 70's, necktie, dress pants, and a belt with a holster. He has a badge on the front of his shirt. His neck is quite noticeably red.

BOUNTY HUNTER 2 (AGENT A-2)

ROLE IN THE MOVIE:

He is The Global Legion of Bounty hunters' second-best agent. He and bounty hunter 1 are no match for Carlos and Juan Dolla.

COSTUME: Basically the same as Bounty Hunter 1's costume. He also is a red neck.

THE LEADER

ROLE IN THE MOVIE:

He is the chief executive officer of the Global Legion of Bounty Hunters. The Leader is a very mysterious man. His face is always concealed in darkness, except for at the end of the movie. Nobody knows very much about him, but all of G.L.O.B.'s employees treat him like he is God. He supervises the G.L.O.B. agents as they try in vein to capture Carlos.

COSTUME:

Dark suit and tie, and dark sunglasses, making his almost undistinguishable against the dark background of his office. Even against the darkness, it is possible to depict his red neck.

THE 2 FEDERAL AGENTS

ROLE IN THE MOVIE:

Two federal officers tap into computer signals being sent by the G.L.O.B. organization and find out that G.L.O.B. itself is a criminal organization. They discover that the legion is planning to assassinate the president of the U.S. In viewing all of G.L.O.B.'s secret computer files, the federal agents also learn about where Carlos is hiding. When the agents see that G.L.O.B. is planning to infiltrate Carlos' hideout, they decide to head down to the hideout so that they can capture both Carlos and the criminal G.L.O.B. agents and "Kill two birds with one stone." (They fail, of course.)

COSTUME:

Nerdy 70's shirts and pants. They wear ties, belts, and holsters, like the bounty hunters. Instead of badges, they wear plastic name tags with pictures of themselves on them. Their necks are unquestionably red.

THE SALESMAN (AGENT Z-99)

ROLE IN THE MOVIE:

A door to door salesman comes to a house to try to sell his worthless product. His potential customer gets so annoyed with him that he threatens to shoot him with his trusty rifle. As the salesman runs away from the house he sees Carlos run by, being chased by the bounty hunters. The salesman recognizes Carlos, because on his way out of jail, he killed the salesman's son by stuffing his ice cream cone down his throat. The salesman runs after Carlos and the bounty hunters. When the bounty hunters stop, the salesman explains how he wants to get revenge against Carlos. The bounty hunters take him to The Leader, who makes him an honorary G.L.O.B. member.

COSTUME:

Short sleeve button down shirt, nerdy 70's pants, and dress shoes. His neck is far too red to go unnoticed.

CARLOS ON THE RUN STORYLINE:

In 1960 a small time thief from the small time town of East Woodland, Maine was killed by a bounty hunter from a huge organization known as the Global Legion of Bounty hunters, or G.L.O.B, pronounced “glob”, not “globe.” His young son Carlos grew up to become a small time thief himself. However, he got involved with a violent crime organization and started to commit more serious crimes. Back in 1975 Carlos went out to rob a house with two other guys from the crime organization. The two others were Mandella Cortez and a man called “Mr. Clean.” After robbing the house, the three started to make their escape. Mandella Cortez and Mr. Clean shot a woman and two police officers in the process. Mandella Cortez and Mr. Clean quickly ran from the house. Carlos started to follow them, but stayed behind when he saw that one of the police officers who had been shot was still alive. He went over to see if he could help him, but no sooner did another police officer capture him and he was put in jail.

It is now 1977, and Carlos’ old friend, Juan Dolla, has just broken him out of jail. A small boy got in Carlos’ way while he was running away from the jail, so Carlos stuffed the boy’s ice cream cone down his throat, killing him. Carlos and Juan Dolla escape to an old abandoned warehouse, which used to be their hideout, before Carlos joined the crime organization. Carlos quickly ends his involvement with the organization, because they had done absolutely nothing to help him escape from jail. While Carlos and Juan are in the warehouse, two bounty hunters from the G.L.O.B. organization come in and search for them. Because the two bounty hunters are totally incompetent, stupid fools, they do not see any trace of either Carlos or Juan in the warehouse. Later, the bounty hunters report back to the head of the G.L.O.B. corporation, who is a dark, mysterious figure known only as The Leader.

Meanwhile, Mandella Cortez and Mr. Clean hear on a TV news report that Carlos escaped from jail. They get scarred, because they know that Carlos will be after them. Carlos would have good reason to want to kill them since they did not try to bust him out of jail. Mandella Cortez and Mr. Clean decide that they should hire authorities to capture Carlos. Since they themselves are criminals, it would be out of the question to go to the police. So the only other possible place to turn to is the Global Legion of Bounty Hunters.

Mandella Cortez and Mr. Clean schedule an appointment with The Leader. They tell him that before they give him information on Carlos, they want their fair share of the bounty for his capture. After receiving one hundred thousand dollars, they tell the Leader that Carlos is hiding in the warehouse. The Leader tells them that his bounty hunters have already searched the warehouse, and that they have found absolutely no trace of Carlos. So he takes back all of the money. But Mandella Cortez and Mr. Clean insist that Carlos is in the warehouse. So The Leader orders a couple of his bounty hunters to return to the warehouse to search for Carlos. When they arrive, the bounty hunters find Carlos. A big fight between the bounty hunters and Carlos and Juan begins. Eventually, the bounty hunters chase Carlos and Juan Dolla out of the building and towards a nearby house.

Meanwhile, a door to door vacuum cleaner salesman is trying to sell a new vacuum called the “Attack Vac” to the man who lives in that house. The man gets so annoyed with the bothersome salesman that he threatens to shoot him if he doesn’t get off of his property immediately. While the salesman is running away from the house, he sees Carlos and Juan run by him, being chased by the bounty hunters. He notices that Carlos is the man who killed his son by stuffing his ice cream cone down his throat. So he chases after him. Eventually, Carlos and Juan Dolla escape by jumping over a barbed wire fence that is too high for the bounty hunters or the salesman to climb over. The salesman tells the bounty hunters how Carlos was the escaped convict who murdered his son. The bounty hunters decide to take him back to the G.L.O.B. headquarters so that he could become an honorary G.L.O.B. member until Carlos is captured. The bounty hunters then prepare for the big upcoming fight with Carlos at the warehouse.

Meanwhile, Carlos and Juan are also preparing for the big battle. At the same time, two federal agents tap into the G.L.O.B. computer network, and discover that G.L.O.B. is actually a criminal organization that is conspiring against the U.S. Government. In looking at the on-line computer files, the federal agents discover that G.L.O.B.’s plan is to infiltrate the warehouse that Carlos and Juan are in. The federal agents learn where the warehouse is, and decide to go there to kill two birds with one stone- both Carlos and the bounty hunters. A short time later the federal agents unexpectedly show up at the warehouse. In the huge fight that follows everyone except Carlos and Juan are injured. When the

bounty hunters radio to the Leader that they are losing, he sends Mandella Cortez and Mr. Clean to the warehouse to assist them. Actually, the real reason that The Leader sends Mandella Cortez and Mr. Clean is so that they could be killed. Then G.L.O.B. would be able to collect the bounty on their bodies. Somebody- it is not yet revealed who- has offered a reward for the capture of Mandella Cortez and Mr. Clean.

In the fight at the warehouse, the federal agents, the salesman, and both of the bounty hunters are killed. Carlos shoots Mandella Cortez with a rocket launcher, injuring him. Mandella Cortez and Mr. Clean escape to try to hide from Carlos. Outside of the warehouse, they see one of the federal agents, dying. In his last breath before he dies, the federal agent tells Mandella Cortez and Mr. Clean that the only reason they were sent to the warehouse was so they could be killed. Then G.L.O.B. could easily collect the bounty for him. In the federal agent's very last breath before he dies, he tells Mandella Cortez that Carlos put a bounty on his head. The federal agent learned all this while he was looking through the G.L.O.B. computer files. After Mandella Cortez and Mr. Clean recover somewhat, they return to the G.L.O.B. building with the intent to kill everyone there. Before they step into The Leader's office, Mandella Cortez tells Mr. Clean "It's clean up time." Mr. Clean shoots everyone in the building, one by one. Just as he is about to shoot the Leader, Carlos appears and says "This one's mine." He shoots The Leader with his machine gun. For a moment, Mandella Cortez hesitates, then he orders Mr. Clean to shoot Carlos.

Mr. Clean aims at Carlos and pulls the trigger, but he is out of ammo. Carlos quickly attacks Mr. Clean and knocks him out, then he beats up Mandella Cortez. He ties him to a chair, then makes him access the G.L.O.B. computer files for him so that he can find out the whereabouts of the bounty hunter who killed his father way back in 1960. After receiving the information, Carlos sets a bomb in the building with a time delay fuse. He escapes from the building, and it blows up just as the police are arriving.

Carlos then goes to the house of the bounty hunter who killed his father and beats him to death, and in the process has a lot of fun destroying several large appliances and china dinnerware. Then he walks off into the sunset, passing a sign that reads "Welcome to Canada."

Video technique reference:

Close-up shot:

A camera shot that only shows the subject's head and shoulders

Middle shot to close-up:

Shows head, shoulders, and part of torso

Middle shot:

Shows head, shoulders and all of torso

Middle to long shot:

Shows head, shoulders, torso, and part of legs

Long shot:

Shows entire person, plus a lot of their surroundings

Prior to the start of the movie, these words appear on the screen against a black background:

Seventeen years ago, a top agent from the Global Legion of Bounty Hunters killed a fugitive. That fugitive's son Carlos, who at the time was only a small boy, vowed to get his revenge against the Global Legion of Bounty Hunters.

Over the years, his promise to destroy the legion was slowly forgotten.

But the memories of his father's death have suddenly returned... ..and so has the G.L.O.B.

The words fade out, then the blackness fades into the first scene of the movie.

Scene #	Time Estimate	Scene Description	Dialogue
1	0:00:07	Woods is shown. SMB 3 pipe music starts playing in the background. The words "East Woodland, Maine, 1977" appear at the bottom of the screen. No camera movement.	None
2	0:00:13	More woods. Extremely slow pan (L to R) Music continues.	None
3	0:00:17	More woods. Music continues.	None
4	0:00:20	More woods. Music continues.	None
5	0:00:23	More woods. Extremely slow pan (R to L) Music continues.	None
6	0:00:26	More woods. Music continues.	None
7	0:00:29	More woods. Music continues.	None
8	0:00:33	More woods. Very slow pan (L to R) Music continues.	None
9	0:00:36	More woods. Music Continues.	None
10	0:00:44	More woods. Music volume is lowered. Two bounty hunters are off in the distance, slowly walking toward the camera, with their guns loaded. They wear very nerdy 70's clothing.	None
11	0:00:49	Middle shot left side view of the Bounty hunters. They hold their guns nervously, and walk cautiously. Slow pan (R to L) Music continues.	None
12	0:00:59	Mid shot front view of the bounty hunters, with the camera at knee level, tilted upwards. The bounty hunters begin speaking for the first time, and relax a little Music continues.	B.H. 1: I just don't get it. B.H. 2: Me either. B.H. 1: He couldn't have just disappeared.
13	0:01:05	Mid shot right side view of the bounty hunters, walking slowly. Slow pan (L to R) Music continues.	B.H.1: We've been searching for this guy for hours. B.H. 2: Do you want to just forget about it?

Scene #	Time estimate	Scene Description	Dialogue
14	0:01:08	Long shot front view of bounty Hunters. Camera zooms out slowly. Bounty hunters continue to talk. Music continues.	B.H. 1: I guess so. By now he's probably in Canada.
15	0:01:17	Long shot rear view of bounty hunters. After B.H. 2 speaks the camera slowly tilts upward. Song #13 on the Donkey Kong Country soundtrack starts playing. The camera shot reveals Carlos, hiding up in a tree directly above the bounty hunters.	B.H. 2: All right, let's head back.
16	0:01:23	The bounty hunters are shown walking towards the camera in the foreground. They pass the camera on the right side of the screen, then the focus switches to Carlos, up in the tree in the background. He looks down at the bounty hunters. Music continues.	None
17	0:01:29	The camera angle changes to a view from the tree Carlos is in. The bounty hunters are walking away. Music Continues.	None
18	0:01:36	Camera is zoomed in on Carlos, up in the tree. It slowly zooms out to reveal the distance to the ground. Music Continues.	None
19	0:01:41	Very long shot of the bounty hunters from 6 feet above ground level, walking away. It is a rear view.	None
20	0:01:44	Mid shot of Carlos up in the tree, with camera level to tree, 6 feet away. Carlos looks over his shoulder, then jumps out of the tree. "Whipping" by Pearl Jam starts playing.	None
21	0:01:46	Camera is on the ground, tilted all the way up. Carlos falls from the tree. Music continues.	None
22	0:01:50	Long shot of Carlos landing, then sprinting toward the camera very quickly. Music Continues.	None

Scene #	Time estimate	Scene Description	Dialogue
23	0:01:55	Long shot of the bounty hunters hearing Carlos, then turning around and chasing after him. Camera pans following them. Music Continues.	B.H. 1: Hey! That's Carlos! B.H. 2: Freeze!
24	0:01:58	Long shot side view of Carlos running, with a stone wall in the foreground. Camera pans following him. Music Continues.	None
25	0:02:01	Side/back view of bounty hunters chasing Carlos, with their guns loaded. Carlos is off in the distance, running away. Music continues.	None
26	0:02:05	Camera is on the ground, tilted upward slightly. Carlos charges toward the camera, then jumps just as he reaches it. Music continues.	None
27	0:02:09	Long shot side view of Carlos running to the left and jumping over a stream. Bounty hunters follow a few seconds later. Music continues.	None
28	0:02:14	Mid shot front view of Carlos, with the camera dollying in front of him. The screen fades/wipes into a flashback. The music fades out.	None
29	0:02:21	In the flashback, it is dusk, and a man is shown on a ridge overlooking the sunset. The words "East Woodland, Maine, 1960" appear at the bottom of the screen. "Wake up" plays in the background.	None
30	0:02:25	Middle shot side view of the man (Carlos' father), still watching the sunset. Music continues.	None
31	0:02:31	Long shot rear view of Carlos' father. From the right side of the screen an armed bounty hunter quietly walks toward Carlos' dad.	None

Scene #	Time estimate	Scene Description	Dialogue
32	0:02:34	Middle Shot, right side view of Carlos' father, unaware that he is being seen. Music continues.	None
33	0:02:38	Long shot, left side view of Carlos' father. The bounty hunter emerges from the right of the screen and smashes a bat over his head. Music continues.	Carlos' father: Ugghh...
34	0:02:42	Middle shot, side view of Carlos' father on the ground, unconscious. The bounty hunter holds the broken bat in one hand, and kicks him. Music continues.	Bounty hunter: You never thought G.L.O.B. would find you, huh?
35	0:02:49	Middle shot, front view of the bounty hunter. He bends down and the camera tilts, following him. He picks up Carlos' father by the collar. Camera zooms out. Then he axe kicks him. Lots of fake blood splatters out. He drops him; camera tilts back down and zooms in. Music continues.	Bounty hunter: Maybe some day we'll get to do this to your son, too.
36	0:02:53	Wide, stationary shot of the bounty hunter slowly walking towards the right of the screen. Carlos' father's body is left on the left side of the screen. Fade to black. Music fades out.	None
37	0:02:58	Middle Shot, front view of Carlos running through the woods. Camera dollies in front of him. The bounty hunters are some distance behind him, running also. No music.	None
38	0:03:05	Camera is positioned on the ground, tilted upward. Carlos is chased around a bend in the path.	None
39	0:03:09	Middle Shot, front view of Carlos running through the woods. Camera dollies in front of him. The bounty hunters are some distance behind him, running also. Wipe into another flashback.	None

Scene #	Time estimate	Scene Description	Dialogue
40	0:03:17	The front of a large house is shown. The words "East Woodland, Maine, 1975" appear at the bottom of the screen. Carlos and two other goons, named Mandella Cortez and "Mr. Clean" approach the house from the left side of the screen, and walk up to the front porch. "Wake up" starts playing again, in the background.	Mr. Clean: You picked a good house Mandella Cortez.
41	0:03:24	Camera is positioned one foot above the porch, at an angle tilting upwards slightly. The three robbers come up to the door. Mandella Cortez takes out a crowbar, and begins working at the door. Music continues.	None
42	0:03:30	Camera is positioned eight feet above the floor of the house. On the left is the door. On the right is a table with paperweights and valuables on it. Strait ahead is a hallway with a doorway to the right. Carlos stands at the end of the table holding open a bag, while Mr. Clean slides everything into it. At the same time, Mandella Cortez heads toward the door (into the kitchen) Music continues.	Mandella Cortez: Carlos, you and Mr. Clean take care of this table, I'll take what I can find in the kitchen. Mr. Clean: Ok.
43	0:03:34	Long shot front/side view of Mandella Cortez, in the kitchen. He walks to the right, with the camera panning, following him. He sees a purse and some money and keys on the counter. Music continues.	None
44	0:03:38	Close up side view of the purse. Mandella Cortez grabs it, and the keys and the wad of cash. Music continues.	Mandella Cortez: Hmmm Hmm Hmmm...
45	0:03:45	Long shot, right side view of Mandella Cortez, holding the purse, and walking through the kitchen. Camera pans, following him. A woman comes through the doorway. She is very frightened. Mandella pulls out his gun. Music continues.	Woman: Ahhhh!

Scene #	Time estimate	Scene Description	Dialogue
46	0:03:50	Close up front view of the woman, screaming. Gunshot sound is heard over the music. The woman falls backward. Music continues.	Woman: Wha... What do you wan...
47	0:03:53	Camera is positioned at the kitchen doorway. Mandella Cortez puts away his gun, then runs out of the kitchen. Music continues.	None
48	0:03:56	Camera is in the same position as in scene #42. Mandella runs past Carlos and Mr. Clean, and they follow him out of the house. Music continues.	Mandella Cortez: Come on, we're outta here!
49	0:03:58	Close up of the front door, with Mandella Cortez, Mr. Clean, and Carlos running out of it and slamming it shut behind them. Music continues.	None
50	0:04:00	Camera is positioned as high as possible in front of the house, showing all three sprinting down the sidewalk with the items they stole. Music continues.	None
51	0:04:05	Camera is positioned in front of Carlos, Mandella, and Mr. Clean. They run down the drive way, and suddenly stop short, surprised and frightened. Music continues,	None
52	0:04:08	Long shot, front view of two police officers, facing the crooks, with their guns aimed at them. Music continues.	Police officer 1: Hold it right there!
53	0:04:10	Long shot, front/left side shot of the crooks. Mandella Cortez and Mr. Clean instantly take out their guns and aim them at the officers Carlos does not take out his gun. Music continues.	None
54	0:04:13	Mid Shot, front view of the cops, being shot multiple times in slow motion, with blood exploding from their chests. The collapse, dead. Music continues. Sound effects of gun shots are added. Music continues.	None

Scene #	Time estimate	Scene Description	Dialogue
55	0:04:18	Camera is positioned high above the scene, with the house in the background. As Mandella Cortez and Mr. Clean run away, Carlos stands near the dead cops. The screen fades out. Music fades.	None
56	0:04:22	Mid shot, front view of Carlos, being chased through the woods. Camera dollies in front of him. Whipping resumes in middle of song.	None
57	0:04:28	Long shot, side view of Carlos running. No camera movement. After Carlos runs by, The bounty hunters run by. Music continues.	None
58	0:04:33	Mid shot, front view of Carlos, as in scene 56. Screen fades out, and Carlos enters another flashback. Music fades out.	None
59	0:04:38	Long shot, front view of Carlos, looking at the cop. He sees that he is not dead after all. He bends down to help him. Wake up starts.	Carlos: Hmmm, not dead.
60	0:04:45	Closer shot of the Carlos and the cop. The cop is in the foreground, at the bottom of the screen, with blood all over him. Carlos takes out a handkerchief, and tries to stop the bleeding. Music cont.	None
61	0:04:50	Camera is positioned 7 feet off the ground. It slowly dollies toward Carlos and the cop. Music cont.	None
62	0:04:57	Same camera angle as in scene 60. Two another cop walks up behind Carlos. Carlos lifts his head for a moment and looks into the camera, frightened. Music continues.	None
63	0:05:01	Same camera angle as in shot 61, dollied in all the way. Carlos looks around at the camera, scared, when he sees the police officers.	None

Scene #	Time estimate	Scene Description	Dialogue
64	0:05:05	Camera is at knee level, pointed upward. The cops are shown, pointing their guns at the screen. The cop reaches down to grab Carlos, because he thinks that he murdered the other two cops. Music continues.	None
65	0:05:10	Front / left long shot of a cop grabbing Carlos around the neck and pointing his gun at him. Music continues.	None
66	0:05:15	Front view, long shot of the cops dragging Carlos away. They walk toward the camera until only Carlos' angry face is left on screen. A screen wipe ends the scene. Music continues.	None
67	0:05:20	Carlos is shown standing in a prisoner's uniform. The camera zooms back to reveal jail bars. Carlos grabs onto the bars, then he turns away.	None
68	0:05:25	Carlos walks into a corner of the cell. He sits down on the floor and puts his head down. Shadows of the jail bars are cast on the floor and the wall. Fade out of flashback. Music ends.	None
69	0:05:29	Screen fades back in, with the camera dollying in front of Carlos, as he runs through the woods. The camera suddenly stops dollying and Carlos runs past it, as do the bounty hunters chasing him. Music resumes where it left off.	None
70	0:05:32	Long shot, side view of chase, with camera panning to the left almost as fast as Carlos and the bounty hunters run. A stream runs in the foreground. Music continues.	None
71	0:05:38	Long shot of Carlos running to the right, with camera panning, following him. Carlos looks back behind himself at the bounty hunters, and not seeing where he is going, smacks into a tree. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
72	0:05:42	Long shot of Carlos, falling to the left, into a stream. The tree he smacked into is on the right of the screen. Music continues.	None
73	0:05:47	Middle shot, front view of Carlos emerging from the stream, seeing stars. The bounty hunters are far off in the background, running towards him. Music continues.	None
74	0:05:51	Long shot, front view of the bounty hunters running up to the edge of the stream, and pulling out their guns and aiming at Carlos. Music continues.	None
75	0:05:55	Front view, long shot of Carlos, dodging the bullets, which are making splashes in the water all around him. Music continues.	None
76	0:05:59	Long shot, front view of the bounty hunters, who stop firing at Carlos and run towards the camera, until they are the only thing left in the lens. Music continues.	None
77	0:06:05	The bounty hunters emerge from camera lens, and run into the stream and start to cross it. Carlos is at the other side, running away. Music continues.	None
78	0:06:09	front/right view of Carlos, running up the bank of the stream and ducking behind a tree. The bounty hunters are in the background, running towards Carlos. Music cont.	None
79	0:06:15	Middle shot, side view of Carlos, standing to the right of a tree. He reaches into his pocket and takes out a small bomb, and lights the fuse. Music continues.	None
80-A	0:06:19	Long shot, front view of the bounty hunters running up the bank of the stream. Then they suddenly stop, and the music stops.	B.H.1: Shit!

Scene #	Time Estimate	Scene Description	Dialogue
80-B	0:06:22	Front view, middle shot of Carlos, holding the bomb up in his right hand. The camera is positioned at knee level and tilted upward to make Carlos look overpowering.	Carlos: It's all over.
81	0:06:25	Long shot, front view of the bounty hunters, who see Carlos with the bomb, and turn around and run back down to the stream.	B.H.2: Run!
82	0:06:29	Back/right hand side view, long shot, of Carlos, running forward a few steps and throwing the bomb across the stream, to where the bounty hunters are. Suspenseful D.K. country boss music starts playing.	None
83	0:06:32	Long shot, front view of the bounty hunters, running towards the camera. The bomb lands right between them. The bounty hunter on the left side of the screen dodges off to the left, and the bounty hunter on the right side of the screen dodges off to the right. Music continues.	None
84	0:06:37	Long shot, side view of Carlos, running back away from the stream and the bounty hunters. Music continues.	None
85	0:06:41	Bounty hunter number 1, who dodged off to the right of the screen in scene 83, is shown running forward, and flying onto the ground, with his hands over his ears and his face cringed, waiting for the bomb to go off behind him. Music continues.	None
86	0:06:45	Bounty hunter number 2, who dodged off to the left in scene 83, does the same as bounty hunter number 1 in scene 85. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
87	0:06:49	Close up of the bomb, with the fuse burning. Music continues.	None
88	0:06:53	Close up of bounty hunter number 1, as in scene 85. Music continues.	None
89	0:06:56	Close up of bounty hunter number 2, as in scene 86. Music continues.	None
90	0:06:59	Close up of the bomb with the fuse burning, as in scene 87. Music continues.	None
91	0:07:01	Close up of bounty hunter number 1, as in scene 88. Music continues.	None
92	0:07:03	Close up of bounty hunter number 2, as in scene 89. Music Continues.	None
93	0:07:05	Close up of the bomb with the fuse burning, as in scene 90. Music continues.	None
94	0:07:06	Close up of bounty hunter number 1, as in scene 91. Music continues.	None
95	0:07:07	Close up of bounty hunter number 2, as in scene 92. Music Continues.	None
96	0:07:08	Close up of the bomb with the fuse burning, as in scene 93. Music continues.	None
97	0:07:08.5	Close up of bounty hunter number 1, as in scene 94. Music continues.	None
98	0:07:09	Close up of bounty hunter number 2, as in scene 95. Music Continues.	None
99	0:07:09.5	Close up of the bomb with the fuse burning, as in scene 96. Music continues.	None
100	0:07:09.75	Close up of bounty hunter number 1, as in scene 97. Music continues.	None
101	0:07:10	Close up of bounty hunter number 2, as in scene 98. Music Continues.	None
102	0:07:10.25	Close up of the bomb with the fuse burning, as in scene 99. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
103	0:07:10.25	Close up of bounty hunter number 1, as in scene 100. Music continues.	None
104	0:07:10.375	Close up of bounty hunter number 2, as in scene 101. Music Continues.	None
105	0:07:10.5	Close up of the bomb with the fuse burning, as in scene 102. Music continues.	None
106	0:07:10.625	Close up of bounty hunter number 1, as in scene 103. Music continues.	None
107	0:07:10.75	Close up of bounty hunter number 2, as in scene 104. Music Continues.	None
108	0:07:10.875	Close up of the bomb with the fuse burning, as in scene 105. Music continues.	None
109	0:07:11	Close up of bounty hunter number 1, as in scene 103. Music continues.	None
110	0:07:11.125	as in 107	None
111	0:07:11.25	as in 108	None
112	0:07:11.375	as in 109	None
113	0:07:11.5	as in 107	None
114	0:07:11.625	as in 108	None
115	0:07:11.75	as in 109	None
116	0:07:11.875	as in 107	None
117	0:07:12	as in 108	None
118	0:07:12.125	as in 109	None
119	0:07:12.25	as in 107	None
120	0:07:12.375	as in 108	None
121	0:07:12.5	as in 109	None
122	0:07:12.625	as in 107	None
123	0:07:12.75	as in 108	None
124	0:07:12.875	as in 109	None

Scene #	Time Estimate	Scene Description	Dialogue
125	0:07:13	as in 107	None
126	0:07:13.125	as in 108	None
127	0:07:13.25	as in 109	None
128	0:07:13.375	as in 107	None
129	0:07:13.5	as in 108	None
130	0:07:13.625	as in 109	None
131	0:07:13.75	as in 107	None
132	0:07:13.875	as in 108	None
133	0:07:14	as in 109	None
134	0:07:14.125	as in 107	None
135	0:07:14.25	as in 108	None
136	0:07:14.375	as in 109	None
137	0:07:14.5	as in 107	None
138	0:07:14.625	as in 108	None
139	0:07:14.75	as in 109	None
140	0:07:14.875	as in 107	None
141	0:07:17	Close up of the bomb, as in scene 108. The fuse goes out, and the bomb doesn't go off. The music stops.	None
141	0:07:22	Bounty hunter number 1 is shown, as in scene 109. He opens his eyes and takes his hands off his ears, but is still cautious. He slowly gets up.	None
142	0:07:30	Long shot, front view of bounty hunter number 1 standing up and walking forward, towards the bomb. The camera pans to the right as he cautiously picks it up. He walks over to the other bounty hunter.	None

Scene #	Time Estimate	Scene Description	Dialogue
143	0:07:42	Long shot, front view of bounty hunter number 1, walking up to bounty hunter number 2, who is still on the ground, waiting for the bomb to go off. Bounty hunter number 1 calls number two but he doesn't respond. He bends down in front of him, and yells at him a couple of times. Finally he wakes up, and acts startled. Then when he sees that bounty hunter number 1 is holding the bomb in front of him he screams very loudly.	B.H. 1: Hey! Hello! Wake up! B.H. 2: Wha.... Ahhhhhhh!!!
144	0:07:46	Middle shot, front view of bounty hunter number 1, reassuring bounty hunter number 2 that the bomb is safe.	B.H. 1: Don't worry! It's safe!. The fuse went out.
145	0:07:51	Close up, front view of bounty hunter number 2, who still is half in shock. He takes a couple of deep breaths, then opens his eyes wide and screams at the top of his lungs and quickly scrambles away.	B.H. 2: Okay... Okay... Ahhhhhhh!!! Get away!
146	0:07:58	Close up, front view of bounty hunter number 1, with a puzzled expression on his face. He stands up, still confused by why bounty hunter number 2 got so scared. Then he looks down at the bomb in his hand. The camera tilts downward. The bomb has some sparks coming from it, then what little is left of the fuse bursts into flames. He screams and drops the bomb.	B.H.1: Huh? What's the matter? Nothing's wrong.... Ahhhhh!!!
147	0:08:00	Long shot, front view of bounty hunter number 1 dropping the bomb to his left and sprinting away.	None
148	0:08:03	Camera is positioned close to the ground. Bounty hunter number 1 sprints forward and dives down to the ground in front of the camera. At the same time, bounty hunter 2 dives down to the left of number 1. A huge, fiery explosion goes off.	None

Scene #	Time Estimate	Scene Description	Dialogue
149	0:08:05	Close up, front shot of bounty hunter number one's face. His mouth is open wide, and his eyes are shut. A bright red glow shines on the sides of his face, from the fire around him. Parts of his face are badly burned, (black acrylic paint.)	None
150	0:08:07	Close up of the fire from the explosion.	None
151	0:08:13	Wide shot, front/left side view of the bounty hunters, who are both badly burned. They slowly get up and brush themselves off. They have bloody bruises on their faces.	B.H. 1: Uggghhhh...
152	0:08: 21	Middle shot, front view of both bounty hunters.	B.H. 2: I thought you said the fuse on that bomb went out. B.H. 1: It did go out... then it lit back up again. B.H. 2: You almost got us both killed. B.H. 1: It's not my fault.
153	0:08:31	Long shot, rear view of both bounty hunters. As they speak, the camera rises and tilts upwards at the same time. After bounty hunter number 1 finishes speaking, The song Lifeless Dead, by Mad season starts playing, and the title screen "Carlos on the Run" appears against the blue background of the sky.	B.H. 2: Where's Carlos? B.H. 1: Looks like he's back on the run.
154	0:08:38	After the title screen, the setting changes to the inside of an abandoned warehouse. The first few scenes set the mood, showing close up, slow panning views of different things inside the dark warehouse. A wall is shown, with a ceiling support in the foreground, and junk all over the place. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
155	0:08:45	A different part of the warehouse is shown. Dark shadows are cast in the scene. The place is dirty, and water drips from the ceiling into a puddle on the floor. Music Continues.	None
156	0:08:56	Another dark part of the warehouse. Old boxes are shown on the floor, close up. Music Continues.	None
157	0:09:05	Another part of the warehouse. Old tires and broken machinery are shown. Music Continues.	None
158	0:09:17	Another part of the warehouse is shown. Some crates are shown in the foreground, with some other junk around the area. Suddenly, another heavy crate is thrown down in front of the others. It is labeled "FLAMMABLE." Music Continues.	None
159	0:09:27	Close up of some cans of paint and oil, and some other chemicals, and some cable and wires on the floor. Music Continues.	None
160	0:09:42	Very slow pan of a large portion of a wall of the warehouse with lots of fogged up windows. The camera movement stops just before the scene ends. Music continues.	None
161	0:09:49	The camera is pointed at a downward angle from the ceiling of the warehouse. The pile of crates is shown on the floor. A pair of hands throw another crate onto the pile. A light hanging from the ceiling swings back and forth, causing the shadows to move around. Music Continues.	None
162	0:09:58	Mid-shot, front view of "Juan Dolla" packing machine guns into another crate, sealing it up, and throwing it onto the pile. Music Continues.	None
163	0:10:02	Close up of the crate landing on the pile. Music Continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
164	0:10:09	Juan Dolla is shown standing up. He kicks away some of the dirt and junk on the floor, then looks over his shoulder, at Carlos, who is talking on the phone. The Camera goes out of focus, then focuses in on Carlos, who is too far away to be heard speaking. Music fades out slowly.	None
165	0:10:18	Close up, front view of Carlos, listening to the phone. He glances over at Juan Dolla, then starts speaking to his crime boss.	Carlos: ... yeah, Juan Dolla busted me outta jail. I was almost caught again on my way here...
166	0:10:27	Long shot, front / side view of Carlos, talking on the phone.	Carlos: ...I'm in the old abandoned warehouse I used to hang out in. in East Woodland... ...Maine..
167	0:10:33	Close up, left side view of Carlos on the phone, with Juan Dolla standing in the background.	Carlos: ...A couple of bounty hunters from GLOB almost got me a little while ago. ...yeah... ...uh huh...
168	0:10:49	Middle shot, front view of Carlos, talking on the phone.	Carlos: ...Well, ya know, I'm really pissed at Mandella Cortez and Mr. Clean for just leaving me at that house for the cops... ...Well, I saw that one of those cops Mandella Cortez shot was still alive, so I went over to him...
169	0:10:53	Close up, front / left side view of	Carlos: ...Then a couple other pigs grabbed me and dragged me off to the big house...
170	0:11:03	Carlos talking on the phone. Juan is in the foreground, lighting a cigarette. Carlos is in the middle-ground, standing near the phone. Juan turns and looks at Carlos.	Carlos: ...that got me two years behind bars... ...I wish you guys would have tried to break me out earlier...
171	0:11:12	Close up, left side view of Carlos on the phone, with Juan Dolla standing in the background.	Carlos: ...you could have done something... ...Instead you just left me behind bars for two years...

Scene #	Time Estimate	Scene Description	Dialogue
172	0:11:20	Middle shot, front view of Carlos, on the phone.	Carlos:Why don't you just forget about picking me and Juan Dolla up. We can make it on our own out here without you guys!
173	0:11:25	Long shot, front / left side view of Carlos, smashing the telephone against the wall. (A small charge goes off, making sparks and some smoke fly up from the side of the wall)	Carlos: IDIOT!
174	0:11:30	Middle shot, front view of Juan Dolla, throwing his cigarette on the floor and talking to Carlos.	Juan Dolla: What was all that about?
175	0:11:41	Long shot, front view of Carlos, talking.	Carlos: From now on Juan, we're not doing business with with that bastard... I never should of gotten involved with Mandella Cortez or Mr. Clean... ...I hope I never hear from them again.
176	0:11:50	Middle shot, front view of Juan Dolla, talking to Carlos. Carlos's head is in the foreground on the left side of the screen.	Juan Dolla: I wouldn't bet on that happening. Now that you're out of jail they're probably scared. They'll want you behind bars before you have a chance to get back at them.
177	0:11:55	Front view, middle shot of Carlos. He is interrupted by banging coming from off of the screen. He quickly turns around.	Carlos: Yeah... That makes sense. They don... WHAT??!
178	0:11:59	A garage door is shown. The two bounty hunters have found Carlos' hideout.	Bounty hunter 1: We know you're in there!!!
179	0:12:03	Long shot of Carlos and Juan.	Juan Dolla: What the hell?! Carlos: Hide!
180	0:12:08	Front/ Left side view of Juan Dolla, sprinting across the room and diving under a pile of junk near a wall. His legs stick out from the pile of junk.	None

Scene #	Time Estimate	Scene Description	Dialogue
181	0:12:12	Back/ right side view of Carlos, ducking behind some crates. Unlike Juan Dolla, Carlos is Completely hidden.	None
182	0:12:19	The garage door opens and the bounty hunters come in.	Bounty hunter 2: Come on out! We have you completely surrounded!
183	0:12:24	Carlos is shown, poking his head out from behind the crates to see where the bounty hunters are. The bounty hunters are not shown on the screen, but they can be heard in the background.	Bounty hunter 1: Come on! Now! With your hands up!
184	0:12:32	Juan Dolla is shown. The camera shows his legs sticking out from under the junk he dived under. The camera moves over to show his head. His face is all dirty and there is garbage all around him. His eyes are squinted shut.	None
185	0:12:39	Long shot, front/ right view of the bounty hunters. They walk forward, with their guns loaded.	Bounty hunter 2: I know you're in there!
186	0:12:46	Front view of the bounty hunters. They walk toward the camera. Bounty hunter 1 walks over to the left, and bounty hunter 2 turns to the right.	Bounty hunter 1: Let's split up. Bounty hunter 2: Good idea.
187	0:12:51	Long shot, back/left view of Bounty hunter 2. He walks over to where Carlos is hiding, behind the crates.	None
188	0:12:55	Front view, middle shot of Carlos, squinting his eyes and sinking lower behind the crates.	None
189	0:13:06	Middle to long shot, front/ left side view of bounty hunter 2. He notices that some of the crates are full of guns and other weaponry. He picks up a gun and examines it. Then he shrugs his shoulders and places it back in the crate. He peers around the other crates, but doesn't see Carlos.	Bounty hunter 2: Hey, look! A machine gun. I wonder why it's here.

Scene #	Time Estimate	Scene Description	Dialogue
190	0:13:11	Front view, Long shot of Bounty hunter 1, walking forward. Juan Dolla's legs are on the floor in front of him. The bounty hunter Doesn't see Juan, and trips over him.	Bounty hunter 1: What? ...Whoooo! owww!
191	0:13:15	Middle to long shot of Bounty hunter 2, turning around when he hears bounty hunter 1 trip over something.	Bounty hunter 2: What was that? Are you all right?
192	0:13:20	Long shot. front/ left side view of bounty hunter 1, lying on his stomach on the floor, over Juan Dolla's legs.	Bounty hunter 1: Yeah, I just tripped over something.
193	0:13:28	Long shot, side view of bounty hunter 2 walking over to bounty hunter 1.	Bounty hunter 2: What'd you trip over? Bounty hunter 1: Looks like a couple of legs.
194	0:13:33	Middle to long shot of bounty hunter 2. The camera is positioned at knee level, and pointed up at his face.	Bounty hunter 2: That's strange. I wonder what a couple of legs would be doing in a place like this...
195	0:13:38	Long shot, front/ right side view of bounty hunter 1, getting up. The back of bounty hunter 2's is on the left side of the screen in the foreground.	Bounty hunter 1: I don't have a clue. Did you find any evidence of anyone being in here?
196	0:13:44	Reverse angle, with bounty hunter number 1's head in the foreground and bounty hunter number 2 in the background, speaking.	Bounty hunter 2: Nope. All I found were a bunch of loaded machine guns and some other junk.
197	01:13:53	Long shot, side view of both bounty hunters. (hunter number 2 on the left of the screen.) After talking, they walk toward the camera.	Bounty hunter 1: The leader isn't gonna like this. He was sure that Carlos guy would be in here.

Scene #	Time Estimate	Scene Description	Dialogue
198	0:14:14	The camera is positioned in the opposite direction, facing the garage door. The bounty hunters emerge from both sides of the camera and walk out the garage door, closing it behind them. After the door is shut, the camera zooms back somewhat, and Carlos comes on to the right side of the screen, and Juan Dolla comes onto the left of the screen.	Bounty hunter 2: He even said that he knew this was his secret hideout. Bounty hunter 1: Weird. Real weird.
199	0:14:29	Camera is positioned is the opposite direction, showing Carlos on the left of the screen and Juan on the right of the screen. Juan is still covered in dust.	Juan Dolla: Man, that was close! Carlos: Those guys are so stupid! That guy didn't see you, even after he tripped over you! Juan Dolla: Yeah... That other one didn't get suspicious even when he saw all our guns.
200	0:14:33	Long shot, front view of Carlos, with Juan Dolla's head on the right side of the screen in the foreground.	Carlos: Maybe we should conceal our weapons next time. Especially if we're gonna keep this place as our hideout.
201	0:14:41	Long shot, front view of Juan Dolla, with Carlos' head on the left side of the screen in the foreground.	Juan Dolla: Naaah... They've already searched this place. They're not gonna come back again. They're gonna go somewhere else to look for us.
202	0:14:45	Same camera position as in scene 200.	Carlos: Yeah, I guess you're right. Let's chill.
203	0:14:52	Same camera angle as in scene 199. this is the last warehouse scene. After Juan speaks the camera zooms out, and "I Don't Know Anything" by Madseason starts playing.	Juan Dolla: I know where we can get that cool new video game, Pong. Carlos: Boss, man!

Scene #	Time Estimate	Scene Description	Dialogue
204	0:15:27	A rather dark room is shown. The camera dollies across the room slowly. There's lots of junk all over the place. The camera starts on the right, as it moves to the left, some records and tapes are shown on a table near a half-empty can of soda and some spilt popcorn. A boom box is shown. On the left of the table is a TV set and some other junk. The camera continues to dolly/ pan to the left, and two guys are shown, sitting, watching the news on TV. They are Mandella Cortez and "Mr. Clean." Before Mr. Clean speaks, the Madseason music fades out. After Mr. Clean says his last line he stands up and reaches forward to turn on the TV set.	<p>Mr. Clean: Ya know, sometimes I wonder, would Carlos be mad at us if he ever got outta jail? I mean, it's kind of our fault that he got caught.</p> <p>Mandella Cortez: He'd probably want to kill us. But he shouldn't of stayed behind at that house after we took off.</p> <p>Mr. Clean: Yeah I bet he's reel pissed at us right now, since we never tried to break him out of jail.</p> <p>Mandella Cortez: Well, it's too late to do anything now.</p>
205	0:15:32	Middle shot, front / left view of the TV, with Mr. Clean turning it on and flicking through the channels.	None
206	0:15:35	Mandella Cortez is shown sitting in his chair, drinking a can of soda.	None
207	0:15:39	Mr. Clean is shown, tuning in a channel and walking back to his seat. The camera view is the same as in scene 178.	None
208	0:15:45	Mr. Clean sits back down in front of the TV. He and Mandella Cortez watch.	None
209	0:15:54	The screen of the TV is shown. A news reporter is on location, telling of Carlos' jail break.	TV news reporter: ...Yes, I'm here at the East Woodland Maximum security prison, where recently, a prisoner awaiting execution escaped. At this point, we don't know exactly how he escaped, only that he was aided by someone outside the prison complex.
210	0:15:59	Mandella Cortez and Mr. Clean exchange glances, then look at the screen again.	None

Scene #	Time Estimate	Scene Description	Dialogue
211	0:16:06	The TV screen is shown again.	TV news reporter: The escaped convict goes by the name of Carlos. He's five feet, nine inches tall, and weigh...
212	0:16:19	Long shot, front view of Mandella Cortez and Mr. Clean. Mandella raises his eyebrows.	Mandella Cortez: Carlos? Mr. Clean: Man...
213	0:16:22	The TV screen is shown again.	TV news reporter: The police are searching the East Woodland area for the convict.
214	0:16:28	Mandella Cortez and Mr. Clean are shown, as in scene 186.	Mandella Cortez: I can't believe it. If he's outta jail, we're dead.
215	0:16:52	The TV screen is shown again.	TV news reporter: Currently, agents from the Global Legion of Bounty Hunters are also searching for Carlos. If you have any information concerning the whereabouts of this man, you can contact the police or the Global Legion at the numbers on your screen. A large reward is being offered to whoever can submit information leading to the arrest of this criminal. He should be considered armed and dangerous.
216	0:17:03	Mandella Cortez and Mr. Clean. discuss what they should do.	Mr. Clean: We should call the cops... before Carlos finds us. Mandella Cortez: What are you, stupid? Have you forgotten that we're murderers? The cops want us as much as they want Carlos!
217	0:17:09	Long shot, side view, of Mandella Cortez walking up and shutting off the TV. The camera is 4 feet off the floor.	Mandella Cortez: Were should call the Global Legion of Bounty Hunters.
218	0:17:13	Middle shot, front view of Mr. Clean, sitting down.	Mr. Clean: But wouldn't they be after us too?

Scene #	Time Estimate	Scene Description	Dialogue
219	0:17:27	Long shot, of Mr. Clean sitting down, with Mandella Cortez walking over and sitting down.	Mandella Cortez: No, because there isn't any reward for us, only for Carlos. The Global Legion of Bounty Hunters doesn't care how many people we've killed. Mr. Clean: Ok, you want me to call them?
220	0:17:55	Middle shot, side view of Mandella Cortez, getting up again. He picks up the phone and calls the Global Legion of Bounty Hunters.	Mandella Cortez: I'll call. ... Hello. I have information on the man who was busted out of jail yesterday.
221	0:18:13	Middle shot, front view of Mandella Cortez, on the phone.	Mandella Cortez: I don't think so. I want my fair share of the bounty. In advance. Yes. I'd like to speak with him personally. I'll be there in fifteen minutes.
222	0:18:18	Long shot, front / side view of Mandella Cortez, speaking to Mr. Clean after hanging up the phone.	Mandella Cortez: We're gonna be making some cash off of this deal.
223	0:18:24	Middle shot, front view of Mr. Clean, sitting. After Mr. Clean speaks, the scene ends.	Mr. Clean: Sounds good to me.
224	0:18:29	The outside of the G.L.O.B. building is shown. The big GLOB sign is especially noticeable.	None
225	0:18:39	Mandella Cortez and Mr. Clean shut off their car, get out, and walk towards the camera.	Mandella Cortez: Now you let me do all the talking. Mr. Clean: All right.
226	0:18:45	The doors to the building are shown. Mandella Cortez and Mr. Clean walk inside.	None

Scene #	Time Estimate	Scene Description	Dialogue
227	0:18:49	The camera is positioned in the building's lobby, facing the front doors. Mr. Clean and Mandella Cortez walk in, and towards the camera.	None
228	0:18:56	A secretary is shown at her desk. she looks up and sees Mr. Clean and Mandella Cortez.	None
229	0:19:02	Front/right view, Middle shot of Mr. Clean and Mandella Cortez. The secretary is at the right side of the screen.	Mandella Cortez: Excuse me, which floor is the head bounty hunter's office on?
230	0:19:04	Front view, Middle shot of the secretary.	Secretary: Who are you?
231	0:19:11	Front view, middle / long shot of Mandella Cortez and Mr. Clean	Mandella Cortez: I'm Mr. Cortez, and this is Mr. Clean. We're scheduled to meet with the head bounty hunter.
232	0:19:17	Middle shot, front view of the secretary. She calls The Leader's office on her phone.	Secretary: You mean The Leader? One minute... .. Yes... Are you scheduled to meet with a Mr. Cortez and a Mr. Clean today?Excuse me, are you the two who called here fifteen minutes ago saying that you had information on today's jail break?
233	0:19:19	Middle shot, front view of Mandella Cortez. The secretary's head is shown on the right side of the screen in the foreground.	Mandella Cortez: Yes.
234	0:19:29	The secretary speaks to The Leader, then hangs up the phone.	Secretary: Yes, they're here in the lobby right now. Ok, they'll be right down. Right now they're modeling the lower level, so don't mind the mess down there.

Scene #	Time Estimate	Scene Description	Dialogue
236	0:19:47	Middle / long shot, Front view of Mandella Cortez and Mr. Clean. They take the card key and walk off to the right.	Mandella Cortez: Ok, thanks.
237	0:19:54	Long shot / front view of Mandella Cortez and Mr. Clean walking forward. They come up to an elevator on their right.	None
238	0:20:01	Middle shot / back view of Mandella Cortez and Mr. Clean opening the elevator and stepping inside. “Entrance into Torian” Metroid Music starts playing.	None
239	0:20:04	The buttons on the elevator are shown. Mandella Cortez’s hand presses the bottom button. Music Continues.	None
240	0:20:09	Front / left side view of Mandella Cortez and Mr. Clean in the elevator. Music Continues.	None
241	0:20:16	The elevator is shown from the outside, on the bottom floor. It opens, and Mandella Cortez and Mr. Clean step out. They walk right into the lens of the camera. Music continues.	None
242	0:20:22	The camera is positioned so that it is outside the elevator, facing away from it. Mandella Cortez and Mr. Clean are shown walking away from the elevator. The ground floor has stone and cement walls, and is very dimly lit. Mandella Cortez and Mr. Clean approach a doorway. Music continues.	None
243	0:20:37	A large sign on an easel is shown. It reads “Currently Remodeling Woodland Interior Decorating” A three-dimensional architectural drawing of what the place will be like in the future is shown below the words. The camera pans away from the sign to show Mandella Cortez and Mr. Clean walking by. Music continues.	Mr. Clean: This place sure is a mess.

Scene #	Time Estimate	Scene Description	Dialogue
244	0:20:43	Mandella Cortez and Mr. Clean are shown walking through the doorway into a large, bare room. (Long shot, front view.) Mandella Cortez sees an off-screen person behind the camera. Music stops before Mandella Cortez starts speaking.	Mandella Cortez: Excuse me.
245	0:20:47	Long shot of a man taking measurements of a wall. He turns around and sees Mandella Cortez and Mr. Clean.	Interior decorator: Yeah, what do you want?
246	0:20:51	Middle shot, front view of Mandella Cortez and Mr. Clean.	Mandella Cortez: Could you tell me where the head bounty hunter's office is?
247	0:20:55	Long shot, front view of the interior decorator. He has his face down in his clipboard, writing down numbers. Without looking up, he points over to the door to the Leader's office.	Interior decorator: You mean the leader? That door over there. But it's locked, you know.
248	0:20:58	Long shot, front view of Mandella Cortez and Mr. Clean.	Mandella Cortez: I know. I have the key.
249	0:21:02	The interior decorator is shown on his hands and knees, making more measurements.	Interior Decorator: All right.
250	0:21:07	Long shot, Front view of Mandella Cortez and Mr. Clean, walking to the Leader's office.	None
251	0:21:11	Middle shot, side view of Mandella Cortez and Mr. Clean stepping up to the door of the office. Mandella Cortez takes the card key and reaches out to pass it through the slot.	None
252	0:21:18	Close up shot of the card being passed through the slot. A light inside the card reading mechanism glows while the card is being passed through it.	None
253	0:21:26	Back view, long shot of Mandella Cortez and Mr. Clean. The door swings open and they walk in. The door shuts behind them.	None

Scene #	Time Estimate	Scene Description	Dialogue
254	0:21:31	Front View, Middle shot of Mandella Cortez and Mr. Clean, facing the Leader's desk. Their faces have yellow light shining on them.	None
255	0:21:35	The Leader's desk is shown. He is sitting behind it, but his face is in darkness. There is a computer on the desktop. Mandella Cortez's head is shown on the right side of the screen in the foreground. The Leader's hands are folded on the table in front of him.	None
256	0:21:40	Middle shot, front view of Mandella Cortez and Mr. Clean. (Same as in shot 228.)	Mandella Cortez: Excuse me. I am Mr.Cortez, and this is Mr. Clean.
257	0:21:57	Shot of the leader at his desk. Left side view, middle shot. He speaks to Mandella Cortez and Mr. Clean, (They are not on the screen.)	The Leader: I have been expecting you. You said you have information on the man who recently escaped from jail, but you would like to be paid first. It is rare that G.L.O.B. has to share its profits. But we can accommodate your needs.
258	0:22:11	Front view of The Leader at his desk, like in scene 229, but Mandella Cortez is not in the frame. The Leader snaps his fingers, and a man comes out of the darkness behind the desk with a briefcase. he opens it up. It is full of cash.	The Leader: One hundred thousand dollars. Fair enough?
259	0:22:14	Front view, middle shot of Mandella Cortez and Mr. Clean, As in scenes 228 and 230. Mr. Clean has a surprised expression on his face.	Mandella Cortez: Oh, I suppose.
260	0:22:18	Side view of The Leader at his desk. The man who got out the briefcase hands it to Mandella Cortez, with an evil look on his face. (Mandella Cortez and Mr. Clean are on the left side of the screen.)	The Leader: Now tell us everything you know.

Scene #	Time Estimate	Scene Description	Dialogue
261	0:22:30	Front view, middle shot of Mandella Cortez and Mr. Clean. Mandella starts to speak to The Leader.	Mandella Cortez: Well, I used to know Carlos well. But for years now we haven't spoken to each other. He's turned into a rotten criminal. I don't know what came over him.
262	0:22:39	Front view of The Leader behind his desk, in shadows, as in scene 229.	Mandella Cortez: He was the nicest guy... Then all of a sudden, he turned into a murderer. The Leader: Get on with it.
263	0:22:48	Front view, middle shot of Mandella Cortez and Mr. Clean.	Mandella Cortez: Well, I think I know where his hide out is. And chances are he's there right now, with the man who broke him out of jail.
264	0:22:51	The Leader is shown behind his desk, as in scene 229.	The Leader: Where is the hideout?
265	0:22:59	Front view, close-up of Mandella Cortez only. He tells The Leader where Carlos is.	Mandella Cortez: There is an abandoned warehouse near the old logging mill here in East Woodland. That's his hideout.
266	0:23:11	Front view of The Leader at his desk. Part of Mandella Cortez's head is on the right side of the screen.	The Leader: Your information is useless. Two of GLOB's top agents have already searched the warehouse, and it is empty. Return the money to us now.
267	0:23:26	Front view, middle shot of Mandella Cortez and Mr. Clean. Mandella Cortez speaks to The Leader.	Mandella Cortez: That's impossible! I know for a fact that Carlos is in that warehouse right now. He practically lives there. He has weapons stored there. He wouldn't be hiding out anywhere else. You have to sent G.L.O.B. agents back there to investigate the place again.

Scene #	Time Estimate	Scene Description	Dialogue
268	0:23:41	Front view of The Leader at his desk, as in scene 241. He talks to Mandella Cortez firmly.	The Leader: Our agents have discovered absolutely no trace of anyone in that warehouse. We will search the place again, but under one condition: Your share of the bounty will be reduced.
269	0:23:54	Side view of Mandella Cortez and The Leader. Cortez returns the entire suitcase of money to The Leader.	Mandella Cortez: Ok, ok, that's fine. Take back all the money I don't care. -pause- The only thing I care about is that Carlos is captured. And I know for a fact he's in that warehouse.
270	0:24:03	Front view of The Leader at his desk, with Part of Mandella Cortez's head on the right side of the screen.	The Leader: Very well. I will send GLOB's two top agents back out to complete a more rigorous investigation of the warehouse.
271	0:24:08	Close up shot of the Leader's hand pressing some buttons on a speaker phone device.	None
272	0:24:16	Close up to middle shot of The Leader's face, which is strangely engulfed in darkness so that he can not be seen clearly.	The Leader: Send agents A-1 and A-2 down here immediately.
273	0:24:19	Close up of The Leader's hand, just like in scene 271. He presses a button and the line goes dead.	None
274	0:24:23	Front view, middle to long shot of The Leader sitting behind his desk. Mandella Cortez's head is in the foreground, on the right side of the screen.	The Leader: You two are wasting my precious time.
275	0:24:26	Middle to long shot of Mandella Cortez and Mr. Clean. The Leader's head is in the foreground on the left side of the screen. Mandella Cortez speaks firmly.	Mandella Cortez: I know what I am doing!

Scene #	Time Estimate	Scene Description	Dialogue
276	0:24:31	Front view, long shot of The Leader's desk. Two armed guards emerge from the darkness behind the desk, and move in to Mandella Cortez and Mr. Clean, who are on eater side behind the camera.	Guard 1: Nobody speaks to The Leader like that!
277	0:24:34	Front/ right side view of Mandella Cortez and Mr. Clean. The two guards grab Mandella and Mr. Clean and point their guns at their heads. The camera slowly zooms in toward Mandella Cortez's head.	Guard 2: What do you want me to do with him?
278	0:24:47	Close up, front view of The Leader's face, in darkness, as usual.	The Leader: Nothing. At least not yet. Let's see what agents A-1 and A-2 have to say when they hear these two telling them that they didn't do a thorough job searching the warehouse.
279	0:24:51	Front/ right side view, middle to long shot of Mandella Cortez and Mr. Clean. The guards back off, but they still point their guns at them.	Mr. Clean: Sorry. We will not question your authority.
280	0:25:01	Long shot, right side view of bounty hunters 1 and 2 walking toward the office of The Leader. The camera pans to the right as they walk. The interior decorator is at the bottom of the screen in the foreground, scrubbing the floor.	Bounty hunter 1: Two assignments in one day. Bounty hunter 2: This is getting to be too much.
281	0:25:08	Close up shot of bounty hunter 1's hand punching in some numbers on the door to The Leader's office. He punches in 7-7-3-4-2-0-6	None
282	0:25:13	Long shot, rear view of the bounty hunters. The door automatically swings open, and they walk in. The door closes behind them.	None

Scene #	Time Estimate	Scene Description	Dialogue
283	0:25:19	Long shot of both bounty hunters, Mandella Cortez, and Mr. Clean. The camera is positioned to the left of The Leader's desk.	Bounty hunter 1: You called us, Mr Leader.
284	0:25:34	The Leader is shown; front view middle shot. His head is in darkness.	The Leader: Yes. We have a task for you to complete. Return to the warehouse. Conduct a thorough search for Carlos. I realize that it will probably be a huge waste of time, but we have been given an assignment.
285	0:25:42	Middle to long shot of both bounty hunters; front view. They salute to the Leader (off of the screen) and walk back out the door. Mandella Cortez and Mr. Clean are on the right side of the screen.	Bounty hunter 2: Yes Mr. Leader. Bounty hunter 1: We will gather our weaponry and depart immediately, Mr. Leader.
286	0:25:48	Middle shot to long shot of The Leader. Mandella Cortez's head is on the right side of the screen in the foreground.	The Leader: Agents A-1 and A-2 will not be pleased to find out that you have been wasting their time
287	0:25:55	Middle shot to long shot of Mandella Cortez and Mr. Clean, slowly dollying inward to a mid-to close up shot. They have worried expressions on their faces. 4 seconds before the scene ends, the song "Heavy Fuel" by Dire Straits starts playing.	None
288	0:26:02	The warehouse is shown. The camera slowly zooms inward towards the closed garage door. The silo is not shown on the screen. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
289	0:26:09	Long shot, front/ left side view of Carlos and Juan Dolla, sitting on an old couch, with a TV in front of them. They both hold video game joysticks, and are looking at the TV. Around them, on the couch and on the floor there are some empty beer cans and scraps of food. Music continues.	None
290	0:26:35	The television screen is shown with a close up of the old game "Pong" on an Atari game system. Music continues	None
291	0:26:45	Long shot to middle shot, front/ right side view of Carlos and Juan Dolla. The camera pans to show the TV screen after 6 seconds. (Carlos and Juan can be seen talking, but they can not be heard over the sound of the music.)	None
292	0:26:49	Close up, front view of Carlos playing the video game. Music continues.	None
293	0:26:53	Close up of Carlos' video game joystick. Music continues.	None
294	0:26:58	Middle shot to close up of Juan Dolla playing the video game. He has a very intense look on his face. Music continues.	None
295	0:27:11	Close up shot of the TV screen. The ping pong ball bounces back and forth between the flippers on the screen. Then one of the flippers misses the ball and the game ends. The screen says "Game over" then it says "Player 1 wins." The music stops as this scene ends.	None
296	0:27:20	Middle to long shot, front view of Carlos and Juan Dolla. Carlos won the game against Juan in scene 295.	Juan: Auuuuhh, Carlos, you beat me again. I hate this game. I wish there was something better than this to play.

Scene #	Time Estimate	Scene Description	Dialogue
297	0:27:23	Middle shot, front/ left side view of Carlos.	Carlos: Well there isn't.
298	0:27:27	Middle shot, front view of Juan Dolla.	Juan Dolla: Darn. Oh well, let's play again.
299	0:27:36	Close up shot of the TV screen. The ball bounces across the screen and the game makes "beep" and "blip" sounds.	None
300	0:27:51	The woods outside the warehouse is shown. The camera dollies very low to the ground through thick green underbrush. The two bounty hunters pop into view. They are lying on the ground on their stomachs. The camera approaches them from the right rear side. They are lying facing the warehouse.	None
301	0: 28:15	Front view, middle shot to close up of both bounty hunters. Bounty hunter 1 (on the left) is holding a walkie talkie and a high-powered rifle. Bounty hunter 2 (on the right) is looking through a pair of binoculars. Bounty hunter 1 communicates with The Leader via the walkie talkie.	<p>Bounty hunter 1: Come in GLOB. Do you read me? Over. Ok. Over. Hey A-2. Do you see anything?</p> <p>Bounty hunter 2: I don't know...</p> <p>Bounty hunter 1: He thinks he sees something. Hold on one minute. What do you see A-2?</p>
302	0:28:20	The view from bounty hunter 2's binoculars. In the foreground, the thick forest underbrush is shown. In the background, the warehouse is shown.	Bounty hunter 2: I can't see anything. But I think I hear something...
303	0:28:25	Front view, close up of bounty hunter 2. The ping pong sounds can be heard faintly in the background.	Bounty hunter 2: ...It's that video game Pong! Do you hear it?
304	0:28:31	Front view, close up of bounty hunter 1. The pong noise can still be heard in the background.	Bounty hunter 1: O my God! That's my favorite game! I'm a master at it! I can score 5,000 points!

Scene #	Time Estimate	Scene Description	Dialogue
305	0:28:53	Middle shot, front view of both bounty hunters. Bounty hunter 1 speaks into his walkie talkie.	Bounty hunter 1: Agent A-2 saw Carlos inside with the man who broke him out of jail. They are both playing video games. Over.Ok. Over.... Yes, we will, Mr. Leader. We will follow your orders exactly.
306	0:28:59	The G.L.O.B. building is shown from the outside.	None
307	0:29:04	The Leader's speaker phone device is shown close up. The Leader's hand pushes one of the buttons on it, and a small LED light goes off.	None
308	0:29:23	Front view, middle shot of The Leader sitting at his desk. As always, his face is hidden in shadows. He speaks to Mandella Cortez and Mr. Clean, who are not on the screen,	The Leader: Agents A-1 and A-2 have arrived at the warehouse and are preparing to infiltrate it. You will be happy to know that Carlos is inside, along with the man who broke him out of jail. Our bounty hunters are preparing to destroy both of them at all costs.
309	0:29:34	Long shot to middle shot of Mandella Cortez and Mr. Clean. They have satisfied expressions on their faces.	Mandella Cortez: Good. I'm not surprised that Carlos is in the warehouse. Once he's captured the streets of East Woodland Maine will be safe to walk once again.
308	0:29:37	Long shot, front view of The Leader sitting at his desk. Mandella Cortez's head is in the right corner of the screen.	The Leader: It will not be long now.
309	0:29:48	The woods near the warehouse is shown. The camera dollies through the thick jungle underbrush toward both of the bounty hunters, who are now standing up. The camera approaches them from the back. Both bounty hunters are lightly armed.	None

Scene #	Time Estimate	Scene Description	Dialogue
310	0:30:05	Front view, middle to long shot of both bounty hunters. They have their guns ready.	<p>Bounty hunter 1: Ok, agent A-2, you know the plan. I run around to the opposite side of the warehouse, while you distract them by entering through the main entrance. Once you're in, I'll be able to shoot them from behind. Keep contact with me.</p> <p>Bounty hunter 2: I'm all set.</p> <p>Bounty hunter 1: Ok. Let's go!</p>
311	0:30:12	Front/ left side view of the bounty hunters. Bounty hunter 1 quickly runs around to the back side of the warehouse with his gun ready. At the same time, bounty hunter 2 runs towards the warehouse's garage door with his gun ready.	None
312	0:30:29	Front shot of the garage door. A small strip of grass is in the frame under the door. The top of the door is just below the top of the frame. Bounty hunter 2 runs up to it and tries to open it, but he can't. As he tries to open the door, the camera slowly zooms in.	<p>Bounty hunter 2: Uhhhh... Uhhhhh.. Damn door! Come in agent A-1. This garage door won't budge! Over.</p>
313	0:30:44	Middle to long shot, right side view of bounty hunter 1 running to the right. Behind him is the warehouse. The camera pans to the right as he runs. He suddenly stops, and grabs his walkie talkie. After speaking to agent A-2, he cautiously runs in the opposite direction. As he runs the camera pans to the left. Once the camera has reached its original position, it stops and the bounty hunter runs off of the screen.	<p>Bounty hunter 1: Ok, I read you, A-2. Mission abort. Repeat- Mission abort. Return to cover immediately.</p>
314	0:30:51	Same camera angle as in scene 311. Both bounty hunters run back to their hiding place in the woods. The camera pans to follow them towards the woods.	None

Scene #	Time Estimate	Scene Description	Dialogue
315	0:31:17	Same camera angle as in scene 310. The bounty hunters run into the woods from either side of the camera. After they are back to their hiding place they turn around and duck down low where no one can see them. Bounty hunter 1 takes out his walkie talkie and speaks to The Leader.	Bounty hunter 1: Come in Leader. Agent A-2 was not able to infiltrate the warehouse, because the main door is locked. Over. ... Ok. ... I think we'll be able to do that. Over and out.
316	0:31:30	Front/ right side view of bounty hunter 1. He speaks to bounty hunter 2. (It is a close up shot.)	Bounty hunter 1: The Leader wants us to attack the warehouse from the roof. Once we are on the roof we have to break a hole in it large enough for us to climb down and take Carlos by surprise. He will never suspect an attack from above. Let's get prepared.
317	0:31:47	Carlos and Juan Dolla are shown inside the warehouse, playing the Pong video game. It is a front/ left side view, middle to long shot. Juan Dolla is getting sick of the game. He walks over and rips the game cartridge out of the game deck. When he walks over, the camera pans to the left. After taking the cartridge out of the deck, he walks forward, to the left of the camera, and off screen.	Juan Dolla: I'm getting sick of this. Carlos: Same here. Let's get rid of this stupid game. Juan Dolla: I'll trash it.
318	0:32:04	Long shot, rear view of Juan Dolla. He walks forward, towards the garage door. He reaches over for the lock on the inside of the door, and sees that the door is not locked.	Juan Dolla: Geez, Carlos! You should of locked this door! Anyone who isn't a complete wuss would be able to open this door and get in here! Carlos: Yeah, Sorry.

Scene #	Time Estimate	Scene Description	Dialogue
319	0:32:15	The outside of the warehouse is shown, Long shot, facing the garage door. The bounty hunters have put a ladder up against the warehouse wall. Bounty hunter 1 is halfway up the ladder, and bounty hunter 2 is at the bottom, holding it steady for him. Suddenly the garage door begins to open.	Bounty hunter 1: Keep it steady, agent A-2. Bounty hunter 2: I'm doing my best.
320	0:32:35	Front/ right angle view of the garage door. It opens up, and Juan Dolla comes out. Bounty hunter 1 (On the ladder) quickly climbs to the top where he can not be seen, as bounty hunter 2 darts to the left side of the ladder to take cover. Juan Dolla comes out and throws the game cartridge as hard as he can somewhere to the left of the camera. After that, he returns to the warehouse, and the garage door slowly closes shut behind him.	Juan Dolla: Stupid game!
321	0:32:39	Middle shot, back view of Bounty hunter 1 up on the ladder. He tells bounty hunter 2 to grab the door before it is closed all the way.	Bounty hunter 1: Quick, A-2! Grab the door before it shuts and locks again!
322	0:32:45	Middle to long shot of bounty hunter 2 catching the garage door before it slides shut. The camera is basically in the same position as in scene 320.	None
323	0:32:52	Same camera angle as in scene 321. Bounty hunter 1 is shown speaking.	Bounty hunter 1: Good work A-2. I'm coming down. We'll both go in through that door.

Scene #	Time Estimate	Scene Description	Dialogue
324	0:33:09	Same camera angle as in scene 320 and 322. Bounty hunter 1 climbs down the ladder and walks to the garage door. He bends down to open the door the rest of the way, but he has some difficulty.	Bounty hunter 1: Uhhhh... Uhh... Could you give me a hand with this door A-2?
325	0:33:18	Right side view of both bounty hunters trying to open the garage door. Together they manage to slowly pull the door up.	Bounty hunter 2: Yeah. Uhhh... This is heavy.
326	0:33:25	The setting switches to the inside of the warehouse. The garage door is shown. Carlos and Juan Dolla are on the right side of the screen. Carlos and Juan Dolla run to the right. They duck down behind the TV that they had been playing the video game on.	Carlos: Who the hell... Juan Dolla: Let's get our guns!
327	0:33:36	Middle to long shot, right side view of Carlos and Juan Dolla behind the TV set. They each grab a handgun from the shelf that the TV is on top of. They stay down low. The two G.L.O.B. agents are in the background.	Bounty hunter 1: Come on out Carlos! Carlos: I have to get closer to them to get a good shot. Cover me while I run over to that barrel. Juan Dolla: Ok.
328	0:33:39	The camera is located near the garage door. It faces in the opposite direction. On the right side of the screen in the background is the TV set, where Juan Dolla is covering Carlos from. On the left side of the screen in the middle ground is a big metal barrel. Carlos bolts out from behind the TV towards the barrel. When he is about halfway there the scene ends.	None

Scene #	Time Estimate	Scene Description	Dialogue
329	0:33:42	Front view, middle to long shot of both bounty hunters. They see Carlos (who is not on the screen) and aim their guns at him. The scene ends before the guns are actually fired. After Bounty hunter 1 says his lines music starts playing. It is the refrain part of the Butthole Surfers song What Were You Doing In My Room Last Night?	Bounty hunter 1: Get him!
330	0:33:45	Carlos is shown. He runs the rest of the way to the barrel and ducks behind it. As he runs and ducks, five gunshots hit the metal barrel. Squibs located on the surface of the barrel explode in rapid succession, releasing sparks and smoke. Carlos is not hit. Music continues.	None
331	0:33:47	Juan Dolla is shown. It is a front view, middle to long shot of him. He kneels up so that he is no longer behind the cover of the television set. He aims his handgun at the camera (Really he is aiming at one of the bounty hunters. The scene ends before he shoots his gun. Music continues.	None
332	0:33:50	The bounty hunters are shown. It is the same camera angle as in scene 329. Bounty hunter 2 aims his handgun at Juan Dolla (who is not on the screen) but just as he is about to fire his gun three squibs go off around him. They are shots from Juan Dolla's gun. The bounty hunters are not hit, but the squibs are set off very close to them, on the wall behind them. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
333	0:33:54	<p>Carlos is shown. The camera is at an angle that shows Carlos in the foreground and the bounty hunters in the background. Carlos is on the bottom right portion of the screen and the bounty hunters are on the left portion of the screen. Carlos is shown ducking down, with his head toward the camera. He stands up for a moment and aims his gun at the bounty hunters. When he is aiming his gun at the bounty hunters he is facing to the left, and the camera shows a side view of him. Music continues.</p>	None
334	0:33:58	<p>The bounty hunters are shown from a camera angle slightly in front of the position of Carlos' viewpoint. Two squibs located on the wall directly behind the bounty hunters go off, sending smoke and sparks flying. A third squib, located on bounty hunter 2's chest goes off. It makes a large blood pack on his chest burst open. Blood explodes from him and he drops his gun and falls down onto his knees. The music fades out very quickly as soon as bounty hunter 2 is shot.</p>	None
335	0:34:01	<p>Juan Dolla is shown. The camera is located at a position close to where Carlos is, behind the barrel. It is a front view, middle shot of Juan Dolla. He is looking into the camera (supposedly at Carlos.) He holds his handgun.</p>	Juan Dolla: Nice shot Carlos!

Scene #	Time Estimate	Scene Description	Dialogue
336	0:34:06	Close up, front view of Bounty hunter 2, who is badly injured. He holds his hand on his chest and he gasps for breath. Huge amounts of blood drips down his shirt. He also has some blood splattered on his face. He is shown on his knees at first, but he slowly sinks down onto his stomach.	Bounty hunter 2: Auuggghh... Damn!
337	0:34:10	Bounty hunter 2 is shown. It is a front view, middle to long shot. He aims his gun at Carlos who is not on the screen.	Bounty hunter 1: You're gonna pay!
338	0:34:16	Carlos is shown. The camera is located just behind the viewpoint of bounty hunter 1. The bounty hunter is on the left side of the screen, facing away from the camera. Carlos is in the middle ground behind the barrel. It is impossible to see the bounty hunter's gun go off because his back is to the camera. Squibs attached to the barrel that Carlos is behind go off. As soon as the squibs go off Carlos runs out from behind the barrel and charges at the bounty hunter, who has not yet had a chance to reload his handgun. The scene ends when Carlos is about one foot away from the bounty hunter.	Carlos: Auuggghh. Die!
339	0:34:23	Front view, middle to long shot of bounty hunter 1. Carlos charges at him from the front. The scene starts with Carlos' back filling the entire screen. As he gets closer to the bounty hunter more can be seen. Carlos punches the bounty hunter a few times with huge body blows. The bounty hunter's gun falls to the floor. The bounty hunter falls down near his partner, already on the floor.	Bounty hunter 1: Aughh...

Scene #	Time Estimate	Scene Description	Dialogue
340	0:34:26	The camera is positioned at ground level, pointed up at Carlos. The camera is showing the viewpoint of the bounty hunter. Carlos kicks the bounty hunter in the face.	Bounty hunter 1: Uggghhh....
341	0:34:43	Camera is just above knee level. Bounty hunter 2 is in the foreground. He is trying to reach his gun, at the bottom of the screen in front of him. Both of the bounty hunters are down on the floor. Carlos is shown, repeatedly kicking and punching bounty hunter 1. There is blood all over the place. Slowly, bounty hunter 2 gets up, and without Carlos seeing him, he picks up his handgun and aims it at Carlos, who is behind him, in the middle ground.	None
342	0:34:47	Front view, middle shot to close up of bounty hunter 2, aiming his gun at Carlos (who is not on the screen.) The bounty hunter has blood all over his face.	Bounty hunter 2: Die now.
343	0:34:56	Middle shot of Carlos. The camera shows the viewpoint of bounty hunter 2. Carlos kicks bounty hunter 1 a few times, then sees bounty hunter 2 and quickly dodges away to the left of the screen. This scene is done in slow motion.	None
344	0:34:57	Close up shot of a squib going off. It is impossible to tell where it is, since the scene is so fast and it is a close up.	None
345	0:34:59	Front view, close up of Carlos, who is sort of falling backward as he dodges away from the bullet. His mouth is open. The scene goes by very fast.	None

Scene #	Time Estimate	Scene Description	Dialogue
346	0:35:02	The camera shows a close up to middle shot of bounty hunter 2, who is on the floor. He has his gun in his hand but he is not aiming it. This scene goes by extremely fast. The camera quickly pans over to show bounty hunter 1, who is standing up. His knees are bent, as if he just got up off the floor. He throws a punch at the camera. On the last few frames of this scene his fist takes up the entire screen. This scene is meant to be from the viewpoint of Carlos.	None
347	0:35:04	Carlos is shown. At first his face takes up the entire screen, but he quickly falls backward because he was punched in the face. There is a small amount of blood on his face. He falls backward until his head is no longer on the screen.	None
348	0:35:06	Long shot, left side view of Carlos. The TV is on the right side of the screen, and bounty hunter 1 is on the left of the screen. His fist is still following through from when he punched Carlos. Bounty hunter 2 is doubled over in pain on the floor in front of bounty hunter 1. Juan Dolla is on the right of the screen, ducking away from Carlos, who is falling backward into the TV set. He crashes against the TV just as the scene ends.	Carlos: Auuuggghh...
349	0:35:09	Back view of Carlos. As Carlos falls into the TV it crashes toward the camera. Some sparks fly up from the TV as it hits the floor. Juan Dolla is on the right side of the screen. The bounty hunters are in the background.	None

Scene #	Time Estimate	Scene Description	Dialogue
350	0:35:13	Front view, middle shot of bounty hunter 1. He smiles at the camera. He has blood on his face.	Bounty hunter 2: Ha ha ha ha...
351	0:35:22	Camera is located close to where bounty hunter 1 is standing. It is pointed at Carlos. He slowly gets up. It looks like he is in a lot of pain. He grabs the broken TV by the cord and drags it forward a little, then picks it up.	Carlos. Ugghh... Auughh...
352	0:35:32	Mid to long shot, back, right view of bounty hunter 1. On the right side of the screen, a little bit further into the background, is Carlos. He holds the TV by the cord. Then he starts swinging it. He charges at bounty hunter 1 and hits him with the broken TV set. The bounty hunter is starting to fall backward as the scene ends.	Carlos: Huugggh! Bounty hunter 1: Ugghhh... ...
353	0:35:43	Back view, middle to long shot of Carlos. He swings the TV into the bounty hunter in front of him. The bounty hunter falls over. Then Carlos swings the TV at bounty hunter 2, who had just started to get up. He falls down also. As Carlos is turning toward bounty hunter 2, the camera pans to the left. There is lots of blood in the scene.	Bounty hunter 2: No! Auuggghh... ...
354	0:35:55	The camera shows the perspective of bounty hunter 2. The bounty hunter is lying on his back, half unconscious. Carlos is above him. He repeatedly swings the TV down onto the bounty hunter's chest, which is just off to the bottom of the frame.	Carlos: This was a great TV set! Bounty hunter 2: Aughh... Stop... ugh..
355	0:36:03	Juan Dolla is shown, standing near the stand that the TV used to be on. He is holding his gun, but he does not have it aimed at anyone. He yells to Carlos. In the there is the sound of the TV set being smashed into the bounty hunter.	Juan Dolla: Hey Carlos! We have to get outta here! There might be more bounty hunters coming!

Scene #	Time Estimate	Scene Description	Dialogue
356	0:36:19	Back view, mid to long shot of Carlos. He turns around to face the camera and speaks to Juan Dolla. After speaking to Juan he resumes beating the bounty hunter to a bloody pulp. After taking a few more swings at the bounty hunter he turns around again. The bounty hunter's limp body drops to the floor. Carlos speaks to Juan Dolla again, then runs toward Juan, who is supposedly behind the camera and to the right of it. As he heads over towards Juan, the camera zooms back.	<p>Carlos: Ok, just let me take this guy out first!</p> <p>All right, good enough. Let's go!</p>
357	0:36:24	Front, left view, middle shot of Juan, He signals to Carlos where the exit is, and they both run for it. Carlos appears on the left side of the screen shortly after Juan starts running. They both run off into the distance.	Juan Dolla: Come on, this way!
358	0:36:28	Front view, long shot of Carlos and Juan Dolla running toward the camera and a little bit to the left. Juan is slightly ahead of Carlos. Carlos is on the right side of the screen. As they run by the camera, it pans to the left to follow their movements. When the camera has panned 90 degrees to the left the scene ends.	None
359	0:36:35	Bounty hunter 2 is on the bottom of the screen in the foreground. He is a real bloody mess. Bounty hunter 1 is standing directly behind him. He is facing the opposite direction, looking at Carlos and Juan Dolla escaping. Carlos and Juan are in the background, heading for a flight of stairs leading out of the warehouse. Bounty hunter 1 turns around and looks at bounty hunter 2. He speaks to him.	<p>Bounty hunter 1: Come on, get up! We have to catch them!</p>

Scene #	Time Estimate	Scene Description	Dialogue
360	0:36:46	The camera is positioned 4 feet off the floor. Bounty hunter 1 is standing over bounty hunter 2. He bends down and tells him to get up again. Then he starts to shake him, trying to get him to wake up. Bounty hunter 1 is on the right side of the screen, and bounty hunter 2 is lying down on the left side of the screen. In this scene, bounty hunter 2 has even more blood on him than before. As bounty hunter 1 bends down to shake bounty hunter 2, the camera pans to the left and tilts downward.	Bounty hunter 1: Come on! Wake up! You're sleeping on the job! Wake up!
361	0:36:55	The camera shows the viewpoint of bounty hunter 2. Bounty hunter 1 is bent down over him, shaking him. The screen goes in and out of focus.	Bounty hunter 1: Come on! We have to catch them!
362	0:36:58	Back view of Carlos and Juan. They run away from the camera, toward a staircase to the right several yards ahead of them. Bounty hunter 1 can be heard yelling at bounty hunter 2, even though neither of them is on the screen.	Bounty hunter 1: They're getting away!
363	0:37:07	Front view, long shot of Carlos and Juan. The camera is set up only a few inches from the floor. In the foreground there is a grenade on the floor. The pin is still in it. Juan Dolla runs past the grenade and up the stairs to the left. The camera pans to show him running up the stairs. Then it turns back to show the grenade. Carlos runs up to it and grabs it on his way to the stairs. The camera pans to show him heading toward the staircase.	None

Scene #	Time Estimate	Scene Description	Dialogue
364	0:37:37	Back / left side view of bounty hunter 1. The camera shows a middle to long shot. He picks bounty hunter 2 up by the collar and shakes him. Then he starts to punch him in the face to wake him up. There are gallons of blood all over the place. Bounty hunter 2 is almost completely red. Finally bounty hunter 1 manages to wake up his partner. Bounty hunter 2 spins his head in circles. He is only half conscious.	<p>Bounty hunter 1: What's wrong with you? Can't ya take a little pain? There's work to get done! I'll give you pain! What do you think of this?And this? Now wake up!</p> <p>Bounty hunter 2: Ugghhhh.... Ok, ...ok, .. I'm awake... Ugghh...</p>
365	0:37:44	Carlos and Juan are shown running up the staircase. Juan comes up first. Carlos comes up holding the grenade in his hand. The camera is positioned at the top of the staircase, pointing down at them. After they reach the top they take a left hand turn and run out the door. The camera pans to the left to follow their movement. They turn to the left as soon as they leave the warehouse.	
366	0:37:50	Front view, Middle to long shot of the bounty hunters. They run forward and to the right side of the screen. Bounty hunter 1 is first, and bounty hunter 2 follows him. He is in a great deal of pain, and leaves a trail of blood behind him. They run toward the stairs. From their prospective, they run to the left side of the camera.	<p>Bounty hunter 1: Come on, let's get them!</p> <p>Bounty hunter 2: Ugghh...</p>
367	0:38:04	The outside of the warehouse is shown. Carlos and Juan have just come out of the doorway, and are standing against the wall. It is a long shot, front view. The camera zooms in on them slightly. After Carlos speaks to Juan Dolla, he goes back into the warehouse.	<p>Carlos: I picked up this grenade on my way out. Before we leave for good, I want to give them this surprise.</p> <p>Juan Dolla: Ok, I'll be waiting for you.</p>

Scene #	Time Estimate	Scene Description	Dialogue
368	0:38:12	Front view, long shot of the bounty hunters. The camera is in the same position as in scene 358. The camera pans to follow their movement. The scene ends when they are 15 feet from bottom of the stairs. The bounty hunters do not run as fast as Carlos and Juan, because they are injured.	Bounty hunter 1: Let's get 'em!
369	0:38:15	Front view, middle shot of Carlos. He is at the top of the stairs in the warehouse. He bends down at the top of the staircase. As he walks to the stairs the camera pans to the right.	None
370	0:38:19	Front view, close up of Carlos. He pulls the pin of the grenade and drops it down the stairs.	None
371	0:38:23	The camera is at the bottom of the staircase. The grenade bounces it.	None
372	0:38:26	Front view, middle to long shot of Carlos. The camera is positioned in the doorway of the warehouse. Carlos runs toward the camera.	None
373	0:38:31	Front view, long shot of the bounty hunters. The camera is positioned on one of the steps, about four feet off the floor. The grenade can be seen on the floor at the bottom of the steps. The bounty hunters run toward the steps. Bounty hunter 1 runs up the steps first, and goes to the right side of the camera. The scene ends when bounty hunter 2 is about to start running up the stairs.	None
374	0:38:35	Close up of the grenade. Bounty hunter 2's foot is shown tripping over it, in slow motion. He lands on his back.	Bounty hunter 2: Auugh!
375	0:38:39	Camera is positioned over bounty hunter 2. He is in more pain than ever. He speaks to bounty hunter 1.	Bounty hunter 2: Hey, wait up!

Scene #	Time Estimate	Scene Description	Dialogue
376	0:38:43	Camera is at the bottom of the stairs. Bounty hunter 1 is shown, turning around to see what's wrong with bounty hunter 2.	Bounty hunter 1: What?
377	0:38:46	Close up of bounty hunter 2. He has his head turned toward the camera, because he is speaking to bounty hunter 1.	Bounty hunter 2: I tripped over something.
378	0:38:49	Middle to long shot of bounty hunter 1. It is a front view. He walks up to bounty hunter 2, who is laying horizontally across the bottom of the screen.	Bounty hunter 1: What'd you trip over this time?
379	0:38:56	Same camera angle as in scene 377.	Bounty hunter 2: I don't know. I think a grenade or something. It probably rolled out of one of those crates full of machine guns and stuff.
380	0:38:59	Bounty hunter 1 is shown. It is the same camera angle as in scene 378. He looks worried and backs off as he speaks. He clutches the wall near the stairs.	Bounty hunter 1: Are you sure it's not a live grenade?
381	0:39:13	Same camera angle as in scene 377.	Bounty hunter 2: I don't know, I can't see it from here. Could you check? ... Bounty hunter 1: Yeah... Umm, I don't see a pin in it...
382	0:39:18	Carlos and Juan are shown standing against the wall of the warehouse. The camera is positioned so that the side of the warehouse is shown at a 45 degree angle. Carlos is on the right, and Juan is on the left. They are both on the right side of the doorway that goes into the warehouse. Carlos and Juan are smiling. A huge fiery explosion blasts out of the doorway.	None

Scene #	Time Estimate	Scene Description	Dialogue
383	0:39:20	Close up of the smoke and fire from the explosion inside the warehouse.	None
384	0:39:23	Middle shot, front view of Carlos, speaking to Juan Dolla. Juan is not on the screen.	Carlos: I think that took care of them!
385	0:39:29	The camera is at the top of the staircase, facing away from the doorway of the warehouse. Lots of smoke is shown pouring up from the room below.	None
386	0:39:37	The bounty hunters are shown. They are both at the bottom of the stairs. The camera shows the stairs directly behind them. It is a middle shot. The bounty hunters are on the floor. They are injured very badly. There is blood all over them, and also lots of black acrylic paint to make them look burned. They appear to be dead. At first the camera shows the stairs. Then it tilts downward to show the bounty hunters.	None
387	0:39:40	Close up of bounty hunter 1. He speaks to bounty hunter 2.	Bounty hunter 1: I guess that was a live grenade.
388	0:39:43	Close up of bounty hunter 2. He speaks to bounty hunter 1.	Bounty hunter 2: Yeah. That kind of sucked.
389	0:39:46	Close up of bounty hunter 1, as in scene 387.	Bounty hunter 1: Come on, let's go after Carlos.
390	0:39:49	Close up of bounty hunter 2, as in scene 388.	Bounty hunter 2: Auughh... ok.
391	0:39:59	Same camera angle as in scene 386. The bounty hunters start to crawl up the staircase. They leave a trail of blood behind them.	Bounty hunter 1 and 2: Auggghh...

Scene #	Time Estimate	Scene Description	Dialogue
392	0:40:12	Carlos and Juan are shown. They are still standing outside the warehouse. It is a middle to long shot, front / left side view of them.	<p>Juan Dolla: I don't see any more bounty hunters coming. I thought there'd be more along with those two.</p> <p>Carlos: Yeah. Come on, let's go back inside and clean this place up.</p>
393	0:40:18	Front view, long shot of Carlos and Juan. The camera is positioned one foot above the floor inside the warehouse. Carlos and Juan see bounty hunters (who are not on the screen) and look at them.	None
394	0:40:24	The bounty hunters are shown. The camera is located where Carlos and Juan are standing. The bounty hunters are at the top of the steps on their hands and knees. They aren't looking much better than they looked the last time they were shown.	<p>Bounty hunter 1: Hey! Freeze!</p> <p>Bounty hunter 2: Or we'll kill you!</p>
395	0:40:27	Close up. front view of Carlos, a confused look on his face.	Carlos: How are you gonna do that?
396	0:40:33	Same camera angle as in scene 394.	<p>Bounty hunter 2: Uhhh, I don't know. Do you know, A-1?</p> <p>Bounty hunter 1: We'll think of something.</p>
397	0:40:36	Same camera angle as in scene 395. After Juan speaks he and Carlos run out the door.	Juan Dolla: Better think fast!
398	0:40:48	Same camera angle as in scene 394 and 396. The bounty hunters get up and go after Carlos and Juan once more. Although he is in a lot of pain bounty hunter 1 gets up and starts running after Carlos. Bounty hunter reluctantly follows him. The screen quickly fades out.	<p>Bounty hunter 1: We can't let them get away!</p> <p>Bounty hunter 2: Personally. I think at this point I'd be willing to let them get away.</p>

Scene #	Time Estimate	Scene Description	Dialogue
399	0:41:08	The setting changes to a house. (Peter Kleeman's house.) The camera shows the porch near the kitchen at the left side of the screen, and the end of the driveway at the right side of the screen. The camera is positioned at a 45 degree angle to the side of the house. A small car pulls up the driveway, and a man comes out, carrying a briefcase and a vacuum. He is a sales man. He walks toward the front door.	None
400	0:41:12	The front doorway is shown. The salesman walks through the initial doorway before reaching the front door. The scene ends as he is about to knock on the front door. He approaches the door from behind the right side of the camera.	None
401	0:41:18	The salesman steps up to the front door. It is a left side view, middle to long shot. The salesman knocks on the door several times.	None
402	0:41:27	A man is shown in a bath tub. He hears the door knocking, which continues in the background. He starts to get out of the tub as the scene ends.	Customer: Ahhhh.... Shit! I can't get any peace and quiet.
403	0:41:33	Left side view, middle shot of the salesman, who continues to knock on the door.	None
404	0:41:41	The camera is located at the top of the stairs in the house. The camera faces away from the stairs. The hallway is shown. The customer comes out of the bathroom (at the end of the hall, on the right) and walks toward the camera. He walks to the left side of the camera. The camera does not pan. The knocking continues in the background. The customer is very grumpy.	Customer: Ok, I'm coming. You can stop knocking!

Scene #	Time Estimate	Scene Description	Dialogue
405	0:41:48	The camera is at the bottom of the stairs. It is not tilted upward. It is positioned about 8 feet out from the stairs. It is about 4 feet off the floor. The customer comes down the stairs. The knocking continues. He walks toward the camera and slightly to the right of it.	Customer: All right already, God!
406	0:41:58	Rear view, middle to long shot of the customer. He opens the door for the salesman. After they speak the customer slams the door in his face.	Customer: Yeah, what do you want? Salesman: Hello, I'm here to tell you all about the revolutionary new... Customer: I'm not interested.
407	0:42:03	Left side view of the salesman, as in scene 403. The door is shutting on the salesman just as the scene begins. The salesman pauses, then knocks on the door several more times.	None
408	0:42:13	Same camera angle as in scene 406. The grumpy customer opens the door for the salesman again. After the sales man speaks, he walks into the room.	Customer: What the hell do you want? Salesman: As I was saying, I'm here to introduce to you the revolutionary new Attack Vac.
409	0:42:23	Front/right side view of the salesman. He walks forward and the camera pans to the right. The customer is on the left side of the screen, near the door. He disappears from the screen as the camera pans to the right.	Salesman: This extraordinary vacuum can suck up anything from a hairball to a marble. I'll demonstrate it to you, our valued customer.
410	0:42:35	Front view, middle to long shot of the salesman. His back is to the kitchen table. He speaks to the customer, who is not on the screen.	Salesman: First, I'll show you this convenient little storage compartment. It can hold all of those handy little attachments that make vacuuming fun and easy.
411	0:42:39	Front view, close up to middle shot of the customer, rolling his eyes.	None

Scene #	Time Estimate	Scene Description	Dialogue
412	0:42:59	Same camera angle as in scene 410. The annoying salesman explains more about the vacuum.	Salesman: Now I'll show you this excellent power cord. It is twenty feet long, so you'll never have any problem finding an electrical outlet. Plus, when you're done using your Attack Vac, you can take care of the cord by pressing this foot button.
413	0:43:03	The customer is shown. It is a front view, as in scene 411. The customer looks very annoyed.	None
414	0:43:20	The salesman is shown again, as in scene 410 and 412. He demonstrates the vacuum.	Salesman: Next I'll show you the raw power of the Attack Vac. I'll demonstrate it with these heavy marbles. Just press this button to turn on the Attack Vac... And watch it suck up those marbles!
415	0:43:46	The customer is shown again, as in scene 411 and 413. He speaks to the salesman. Then he pulls out a rifle from below the view of the camera. He aims it at the camera.	Customer: Very impressive. I hope that vacuum of yours can suck up this ammo from my high powered rifle! I'm gonna give you to the count of three to get off my property! I moved to Maine to get away from people like you! One...
416	0:43:50	The salesman is shown. It is a mid to long shot, front view. He grabs his vacuum and runs over to the door. The camera pans to the left as he runs.	Salesman: Yes sir!

Scene #	Time Estimate	Scene Description	Dialogue
417	0:43:54	The customer is shown. It is a front view, middle shot. The camera dollies backward as the scene progresses. The customer swings his rifle to the right to keep it aimed at the camera during the entire scene. The camera is supposed to be the eyes of the salesman, looking back at the customer as he is running away.	Customer: Two!
418	0:44:04	The camera is in the same position as it was in in scene 399. The sales man runs out of the house and into his car very quickly. After the salesman speaks, the Red Canyon music from F- Zero starts plating. The customer speaks before he runs to his car at full speed.	Salesman: Ok, ok, but if you change your mind and decide you want the vacuum, just call us at 1-800-WE SUCK!
419	0:44:10	Left side view, middle to long shot of the salesman's car. He runs up to it and opens the door get in it. Music continues.	None
420	0:44:13	The customer is shown. It is a front view, middle to long shot of him. He stands facing the car in front of him, and he aims his gun at it. Music continues.	Customer: I'm warning you!
421	0:44:19	The camera is located in the front passenger seat of the salesman's car. He turns the key to start up the car, but it won't start. Music continues.	None
422	0:44:24	The camera shows the front and left side of the car. Some squibs on the ground go off, making a lot of smoke and dust. The sound of the car trying to start up can be heard in the background. The salesman speaks, but he is not on the screen. Music continues.	Customer: Three!

Scene #	Time Estimate	Scene Description	Dialogue
423	0:44:27	The customer is shown, laughing with his gun still aimed at the car. It is a front view, middle shot. Music continues.	Customer: Ha Ha Ha!
424	0:44:35	Front view of the salesman in his car. He continues to try to start his car, but he can't. He finally gives up and leaves the car. The sound of gunshots can be heard, along with the sound of the car, trying to start up. Music continues.	Salesman: Ohhhh... Come on! Start up! ...Ugghh...
425	0:44:39	Same camera angle as in scene 419. The salesman opens the car door and runs toward the right of the screen. The camera pans to follow him. Music continues.	None
426	0:44:42	Front view, middle shot to close up the customer. He still has his rifle aimed at the salesman. Music continues.	Customer: Now get!
427	0:44:49	Rear view of the salesman, sprinting down the driveway and to the left. It is a long shot. No camera movement. Squibs go off all around him. Music continues.	None
428	0:44:55	The camera is next to the front of the house. It is pointed south, so that the house is on the right side of the screen. The salesman comes tearing around the house and runs toward the camera and to the left of it. The camera pans 90 degrees to follow the salesman's movement before the scene ends. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
429	0:45:21	The camera is positioned so that it shows the north side of the house on the right side of the screen. The salesman runs onto the screen from around the house, then stops to rest. He leans against the house and breathes heavily. After a moment, Carlos and Juan Dolla run by the salesman from the right side of the screen. They are followed by the two bounty hunters. When the salesman sees Carlos, he chases after him and the bounty hunters. They all run off to the left of the screen. Music continues.	Salesman: I have to find a decent job! Hey! I know you! Stop! You killed my son with an ice cream cone!
430	0:45:30	Front view of everyone running after each other. First comes Carlos, then Juan, then the bounty hunters, then the salesman. In the background is the front of the house. It is on the left side of the screen. As Carlos approaches the camera, he veers off to the right. Everyone else behind his does the same. The camera pans to follow Carlos until the nine seconds are up. Music continues.	None.
431	0:45:36	Front view of Carlos, and everyone else. The camera is set up on the other side of the dirt road that is near the house. It is pointed south. Carlos, and everyone else, run onto the road. The camera does not pan. Music continues.	None
432	0:45:46	Front view, long shot of everyone running down the dirt road. They run just off to the left of the camera. The camera pans to follow them. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
433	0:45:54	The camera is in the woods near the dirt road. Through the trees everyone can be seen chasing each other. The camera pans to the left to follow them. The bounty hunters and the salesman are pretty far behind, Music continues.	None
434	0:46:02	Carlos is shown. It is a front view. The camera dollies in front of him. He runs down the dirt road at full speed. Juan Dolla, the bounty hunters, and the salesman are off in the background. Music continues.	None
435	0:46:12	The camera is at the side of the road. It shows everyone approaching from the right. As they run by, the camera pans to the left. Carlos turns toward the camera and disappears off the left side of the screen. Once the camera has panned far enough so that it is adjacent to the direction of the road it stops panning. Juan follows Carlos. The scene ends before the others come to the place where Carlos and Juan disappeared.	None
436	0:46:19	The camera is facing away from the outside of the garage door in the warehouse. The woods is shown that the bounty hunters had been hiding in just before they infiltrated the warehouse in scene 310. Carlos bursts out of the woods, then stops, and speaks with a puzzled expression on his face. The scene shows a front view, long shot. After he comes out of the woods and speaks, it is a middle shot. before Carlos speaks, the music quickly fades out.	Carlos: Hmm, back where we started from...
437	0:46:22	The outside of the warehouse is shown. It is a long shot, front view.	None

Scene #	Time Estimate	Scene Description	Dialogue
438	0:46:59	Camera is facing away from the warehouse, as in scene 436. It is a front view, middle to long shot of Carlos. He continues to look up at the warehouse. Juan Dolla comes out from the woods behind him, and he walks up next to Carlos. Carlos speaks with him. Meanwhile, the two bounty hunters silently come out of the woods and approach Carlos from both sides. Just as they are about to punch his lights out, the scene ends.	<p>Carlos: Did we lose them?</p> <p>Juan Dolla: Yeah, I think so... ... Who was that guy who started chasing us? Something about an ice cream cone?</p> <p>Carlos: Yeah, when you were breaking me out of jail that guy's son got in my way, so I stuffed his ice cream cone down his fat throat. It must have killed him.</p> <p>Juan Dolla: That sounds pretty brutal.</p> <p>Carlos: He deserved it.</p> <p>Juan Dolla: Your shoe's untied.</p> <p>Carlos: Thanks.</p>
439	0:47:01	The camera shows a middle shot to close up of Carlos' leg and untied shoe. He reaches down to tie it. The scene lasts only a second or two.	None
440	0:47:03	front view, close up of bounty hunter 1. He swings at the camera. The scene ends just as the fist fills up the entire screen.	None
441	0:47:06	Front view, close up of bounty hunter 2. He flies backward from the camera, because he was just punched by bounty hunter 1.	Bounty hunter 2: Uggghhh!
442	0:47:15	Front view, long shot of Carlos tying his shoe. The two bounty hunters fall down to the ground on either side of him. Carlos stands up after he is done tying his shoe, and takes a couple steps backward. He purposely trips over bounty hunter 2's body and falls over backward.	Carlos: Whhooough!

Scene #	Time Estimate	Scene Description	Dialogue
443	0:47:21	Middle shot to close up of Juan Dolla. It is a side view. He turns around to face the camera and speaks to Carlos with a smirk on his face.	Juan Dolla: What happened? Carlos: I tripped over something! Juan Dolla: What did you trip over?
444	0:47:25	Carlos is shown, lying on the ground on top of bounty hunter 2. bounty hunter 1 is on the ground next to him. It is a long shot. The camera is angled down at Carlos. He speaks to Juan Dolla sarcastically.	Carlos: I don't know, I think a body or something.
445	0:47:29	Same camera angle as in scene 443. Juan speaks to Carlos sarcastically.	Juan Dolla: What do you suppose a body would be doing in a place like this?
446	0:47:38	Carlos is shown again, as in scene 444. He speaks sarcastically to Juan. Then he gets up and drags the bounty hunter towards the left side of the screen by his arms.	Carlos: I don't know, let's dispose of it.
447	0:47:44	Juan is shown. The same camera angle is used as in scene 443 and 445. He laughs and speaks to Carlos.	Juan Dolla: Ha Ha Ha! Yeah we have to get rid of the clutter around here.
448	0:47:50	Bounty hunter 1 is shown. It is a front / left side view, middle to long shot. Carlos is on the left side of the screen, dragging bounty hunter 2 away from bounty hunter 1. Bounty hunter 1 is in pain, but he stands up and lunges at Carlos.	Bounty hunter 1: I'm gonna get you!
449	0:47:55	Back view, middle to long shot of Carlos. He turns around and drops bounty hunter 2 and runs away from the camera. Bounty hunter 1 appears on the left side of the screen and runs after Carlos. They run in the direction of the barbed wire fence that is near the warehouse.	None

Scene #	Time Estimate	Scene Description	Dialogue
450	0:48:28	<p>Front view, long shot of Carlos, Juan, and the bounty hunters. Far off in the background the salesman can be seen, running also. The camera is located behind the barbed wire fence. It points in the general direction of the corner of Beach street and the dirt road. The silo on the barn can not be seen on the screen. Carlos runs and jumps over the fence. Juan is behind him. The two bounty hunters also climb the fence, but they are much slower than Carlos and Juan. Far behind them, the salesman also climbs over the fence. After he goes over the fence, the camera pans to show the direction he is going. the camera shows that angle for 5 or 6 seconds.</p>	Bounty hunter 2: Owww!
451	0:48:46	<p>Front / right side view of Carlos running. The camera dollies to keep up with him. After a while the camera stops moving and it shows everyone else run by. After this scene, the screen is black for about ten frames.</p>	None
452	0:58:54	<p>The woods is shown. Carlos and Juan run through the woods, followed by the bounty hunters and the salesman. They run from the background of the right side of the screen to the foreground of the left side of the screen. Far off in the background the huge field can be seen that everyone just ran through.</p>	None

Scene #	Time Estimate	Scene Description	Dialogue
453	0:49:40	Another barbed wire fence is shown. The camera shows it in the foreground on the left side of the screen, and in the middle ground on the right side of the screen. Carlos and Juan run up to the fence and jump over it. An unseen trampoline may be required to assist them. After they go over the fence, the bounty hunters run up to the fence. They stop because it is too high for them to be able to jump over. After a short time the salesman comes up to the fence. The three of them speak to each other.	<p>Bounty hunter 2: Oh, man! They got away!</p> <p>Bounty hunter 1: Damn it... Sorry I punched you back there. Carlos ducked below my fist just in time.</p> <p>Bounty hunter 2: Try not to let it happen again.</p> <p>Salesman: Don't let them get away</p> <p>Bounty hunter 1: Who are you?</p> <p>Salesman: Oh, I'm John Muller. I'm after that Carlos guy.</p>
454	0:49:46	Middle shot, front view of bounty hunter 1. He speaks to the salesman, whose head is shown on the right side of the screen.	Bounty hunter 1: We overheard Carlos telling his buddy how he killed your son with his ice cream cone
455 horrible.	0:49:52.	A flashback is shown. Front view, middle shot of a boy licking his ice cream cone. After the salesman speaks, music starts playing in the background. It is the intro to "Betterman"	Salesman: Yeah. It was so
456	0:49:56	Rear view, close up of the boy. The boy turns around to face the camera, which zooms in on him. The camera is about 6 feet off the ground. The boy has a look of horror in his eyes. He moves the ice cream cone away from his mouth.	None
457	0:49:59	The camera shows a left side view, middle to long shot of the boy. He starts to fall down in fright. Just as he is falling, Carlos charges into the boy from the right side of the screen. He grabs his ice cream cone just as the scene is ending.	None

Scene #	Time Estimate	Scene Description	Dialogue
458	0:50:02	Camera shows the view from the boy's eyes. Carlos stabs the screen with the ice cream cone and the camera shows the sky, as the boy falls backward.	None
459	0:50:05	Front / right side view of the boy. the ice cream cone is stuck into his throat. There is blood everywhere. The boy falls backward.	
460	0:50:09	Back view, close up of the boy. The boy falls backward, towards the camera. As the boy gets closer to the camera, you can see that the pointed ends of the cone is sticking out the other end of the boy's throat. There is not very much blood.	
461	0:50:14	Back view, rear shot of Carlos. He runs off. The camera is positioned at ground level, where the boy's eyes are.	None
462	0:50:21	Top view of the boy. The camera is lowered downward toward the boy, who is lying on his back. The ice cream cone is sticking out of his mouth. Blood is everywhere. As the camera gets closer to the boy, it turns around. At the end of the scene, the only thing left on the screen is the ice cream cone. The inside of it is shown. It is filled with a mixture of ice cream and blood.	None
463	0:50:29	The salesman is shown. It is a front view, close up to middle shot of him. Bounty hunter 1's back is shown on left side of the screen.	Salesman: It was a terrible sight. I must avenge my son's son's death by destroying Carlos.
464	0:50:35	Front view, middle to close up of bounty hunter 1. He speaks to the salesman, whose head is on the right side of the screen.	Bounty hunter 1: Perhaps we can help you get your revenge. We're from the Global Legion of Bounty Hunters.

Scene #	Time Estimate	Scene Description	Dialogue
465	0:50:41	Front view, middle shot to close up of the salesman. Bounty hunter 1's head is on the right side of the screen, facing away from the camera.	Salesman: I've heard about you guys. Is there a large bounty for bringing in Carlos?
466	0:50:48	Same camera angle as in scene 464. Bounty hunter 1 speaks.	Bounty hunter 1: Yes. The police have offered a reward of five hundred thousand dollars for the capture of Carlos, dead or alive.
467	0:50:58	Front view, middle to long shot of bounty hunter 2. He is on the right side of the screen. Bounty hunter 1 is on the left side of the screen. The salesman is on the far left hand side of the screen, facing the bounty hunters.	Bounty hunter 2: Why don't you come back to the headquarters with us. We'll see if The Leader will let you become an honorary GLOB agent until Carlos is captured.
468	0:51:04	The G.L.O.B. building is shown. The camera zooms in towards the front door. The Metroid Torian music plays briefly.	None
469	0:51:13	Left side view, middle shot of the Leader sitting at his desk in the GLOB building. He speaks to the bounty hunters and the salesman, who are not on the screen. The music quickly fades out before The Leader starts speaking.	The Leader: So you wish to become an honorary GLOB member until Carlos is captured?
470	0:51:21	Front view, middle to close up of the salesman. He speaks to the Leader. He is standing in front of the desk. In the background is Mandella Cortez, Mr. Clean, a guard, and the two bounty hunters.	Salesman: Yes. I would do everything within my power to capture Carlos. I need my revenge.
471	0:51:31	Front view, long shot of the Leader. The salesman's head is on the right side of the screen in the foreground.	The Leader: Then you must take the oath. Repeat after me. I, John Muller, do solemnly swear.
472	0:51:35	Same camera angle as in scene 470.	Salesman: I, John Muller, do solemnly swear,

Scene #	Time Estimate	Scene Description	Dialogue
473	0:51:44	Same camera angle as in scene 471.	The Leader: That I will do whatever it takes to destroy anybody who is an enemy of the all mighty GLOB.
474	0:51:52	Same camera angle as in scene 470.	Salesman: That I will do whatever it takes to destroy anybody who is an enemy of the all mighty GLOB.
475	0:51:55	Same camera angle as in scene 471.	The Leader: Under any circumstances.
476	0:51:59	Same camera angle as in scene 470.	Salesman: Under any circumstances.
477	0:52:02	Same camera angle as in scene 471.	The Leader: at any time
478	0:52:04	Same camera angle as in scene 470.	Salesman: at any time
479	0:52:06	Same camera angle as in scene 471.	The Leader: And at any place.
480	0:52:08	Same camera angle as in scene 470.	Salesman: And at any place.
481	0:52:10	Same camera angle as in scene 471.	The Leader: So help me God.
482	0:52:16	Same camera angle as in scene 470.	Salesman: Ummm, I don't believe in God.
483	0:52:22	Same camera angle as in scene 471.	The Leader: Well then I'm sorry. You can't become a GLOB agent.
484	0:52:28	Same camera angle as in scene 470.	Salesman: Ok, fine. So help me God.
485	0:52:40	Same camera angle as in scene 471.	Leader: That's better. Congratulations. You have joined the ranks of the honorable GLOB bounty hunters. Your starting rank is Z-99.

Scene #	Time Estimate	Scene Description	Dialogue
486	0:52:50	Bounty hunters 1 and 2 are shown. It is a front view, middle to long shot. They laugh when they hear the salesman's rank among the bounty hunters. They point at his back. His head is in the center of the bottom of the screen. The salesman is facing the camera, but only the top of his head is on the screen. Behind the bounty hunters Mandella Cortez and Mr. are standing.	Bounty hunter 1: Ha ha ha! Bounty hunter 2: Ha! Rank Z-99! Bounty hunter 1: That's so low! Bounty hunters 1 and 2: Ha Ha Ha!
487	0:52:54	The outside of the Warehouse is shown. The garage door is shown. "I don't know anything" by Mad Season starts playing.	None
488	0:53:00	The inside of the warehouse is shown. Camera is positioned near the garage door, facing away from it. Carlos and Juan are in the background, tying trip wire around a couple of the ceiling supports in the warehouse. Music Continues.	None
489	0:53:06	Middle shot, front view of Carlos tying some trip wire to a pole. Music Continues.	None
490	0:53:13	Juan Dolla is shown. It is a front / right side view, middle to long shot of him. He is standing near the pile of crates. He takes some guns out of the crates, one at a time, and places them on the floor. Music continues.	None
491	0:53:28	Carlos is shown crouching on the floor, cutting a hole in a tennis balls and filling it with gunpowder. After filling it, he covers over the hole with electrical tape. He places the tennis ball somewhere off of the screen. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
492	0:53:34	Close up shot of Carlos' hand, placing the tennis ball in a pile next to four others. Music continues.	None
493	0:53:42	Juan is shown. It is a middle to long shot, right side view of him. He walks to the right holding a hockey stick. He drops the stick onto a pile of bats, pipes, and other bludgeon weapons. Music continues.	None
494	0:53:51	Carlos is shown. It is a front/side view, middle to long shot of him. He is holding a small crate. He walks a few steps towards the right side of the screen. He places the crate on the floor next to the set of tennis ball bombs he made. As he bends down the camera tilts down and zooms in to show that the crate is full of sticks of dynamite. Music continues.	None
495	0:53:58	Front view, middle shot of Juan. The camera dollies in front of him as he walks forward. He is holding a machine gun. He stops walking and crouches down. He reaches over to his right and plucks the the trip wire that he had previously set up. As he plucks it he looks into the camera with a smirk on his face. Music continues.	None
496	0:54:04	Carlos is shown. It is a middle to long shot. The camera dollies in and tilts up at the same time. Carlos rubs his hands together in anticipation for the upcoming G.L.O.B. assault. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
497	0:54:09	The outside of the G.L.O.B. building is shown. Music continues.	None
498	0:54:18	Front view, middle to long shot of agent A-1, A-2, and Z-99. They face the leader, who is not on the screen. The screen of the computer on his desk, however, is partly on the screen. Bounty hunter A-1 is in the front on the left. A-2 is behind him and to the right. Z-99 is in the front on the right. The Leader's two guards hand the two bounty hunters in the front machine guns, and put the gun straps over their shoulders for them. The bounty hunters have already been equipped with knives, grenades, walkie-talkies, and other equipment. In the background are Mandella Cortez and Mr. Clean. Music continues. After equipping the bounty hunters with machine guns, the guards walk to either side of the screen. Music continues.	None
499	0:54:24	Left side view, middle to long shot of the salesman (agent Z-99) Guard 1 hands him a huge rocket launcher. Music continues.	None
500	0:54:32	Camera is located just outside of the doorway to The Leader's office. It shows the inside of the office. The three bounty hunters walk through the doorway towards the camera. A guard who is standing outside the doorway hands each bounty hunter a handgun. The bounty hunters walk to the left of the camera as the scene ends. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
501	0:54:52	<p>Camera faces the wall to the left of the wall that the door to the Leader's office is. It is positioned so that the door is on the right side of the screen. The three bounty hunters walk a few steps to the left then turn to face the camera. The music fades out. Then they load their handguns and bounty hunter 1 speaks. The third piece of intro music for Jungle Strike starts playing immediately after bounty hunter 1 stops talking. If possible, the music should play while he speaks, then get louder after he is done speaking.</p>	<p>Bounty hunter 1: This is it. The final battle against Carlos. G.L.O.B. agents, unite... ...And prepare to depart to the warehouse for the final time.</p>
502	0:54:58	<p>The outside of the Federal Agents' building is shown. At the end of this scene the music quickly fades out.</p>	None
503	0:55:08	<p>Side view, long shot of the two federal agents. Federal agent 1 (on the left) has his feet up on his desk and is talking to his partner. They both face each other. They are eating eating sandwiches. There are some computers on the desk in front of them, and lots of papers and stuff.</p>	<p>Federal agent 1: We might as well do the monthly remote computer network systems check. Make sure those other agencies are operating under standard policy.</p>
504	0:55:16	<p>Front view, middle to long shot of federal agent 2. Federal agent 1's head is in the foreground on the left side of the screen. He drinks a soda while federal agent 2 looks at a computer screen that is on the left side of the screen, facing him. The screen is not at an angle where the viewer can see it very easily. Federal agent 2 has one hand on a key board and with the other hand he is eating a sandwich. He looks at the screen and types for several seconds.</p>	<p>Federal agent 2: Yup.</p>

Scene #	Time Estimate	Scene Description	Dialogue
505	0:55:27	The federal agents' computer screen is shown. The automatic sequence of computer screens from the HyperStudio stack "Federal agent computer program" is used. The scene ends when the sequence has progressed to the "Access Remote Computer Network" sub-menu screen appears.	None
506	0:55:33	Front view, close up of federal agent 2. Light from the computer screen is shining on his face.	Federal agent 2: Wow look at that! The Global Legion of Bounty hunters has a new on-line computer network.
507	0:55:42	Right side view of federal agent 1. He speaks to federal agent 2. Federal agent 2's head is in the foreground. He is looking at the monitor, now on the right side of the screen.	Federal agent 1: Oh yeah, I just installed a link to the G.L.O.B. net yesterday. G.L.O.B.'s becoming a vital crime-fighting aid to the U.S. government.
508	0:55:45	Close up, front view of federal agent 2, as in scene 506.	Federal Agent 2: Let's take a look at their network.
509	0:55:49	The computer sequence is continued. Only the computer screen is shown. The sequence progresses to the G.L.O.B. network title screen.	Federal agent 2: Wow! The entire G.L.O.B. system is touch - activated!
510	0:55:53	Close up, front view of federal agent 1.	Federal agent 1: Yeah, it's really incredible.
511	0:56:06	The computer screen is shown. The sequence of the computer program goes forward to the Top secret info screen. The federal agent's finger is shown touching the screen to make the selections.	Federal agent 2: G.L.O.B. has all kinds of information here. I didn't know they were given access to U.S. government info.
512	0:56:06	Close up, front shot of federal agent 1.	Federal agent 1: How'd they find out about the KGB's plans?
513	0:56:16	Close up of the computer screen. Camera shows the first menu, the plutonium inventory, and ends with the personnel reports.	Federal agent 2: Plutonium!? Federal agent 1: Uranium 235!? Federal agent 2: Assassination plans!?

Scene #	Time Estimate	Scene Description	Dialogue
514	0:56:19	Middle shot, front view of federal agent 1.	Federal Agent 1: Is this some kind of joke?
515	0:56:23	The computer screen is shown. The "Top secret info" screen is displayed.	Federal agent 2: Or is G.L.O.B. really a sinister corporation?
516	0:56:28	Middle shot, front view of federal agent 1, as in scene 514.	Federal agent 1: We better investigate this. Select "Assassination plans."
517	0:57:13	Computer screen is shown. The federal agent's finger touches the screen and the Assassination plans screen appears. Federal agent 2 speaks after the "Assassination plans" screen has been up for 6 seconds.	Federal Agent 2: Whooa! They're gonna kill president Carter!
518	0:57:15	Front view, mid to long shot of federal agent 1. Agent 2's head is in the foreground.	Federal agent 1: We have to stop them!
519	0:57:17	Front view, mid shot of federal agent 2.	Federal agent 2: Where's their headquarters?
520	0:57:25	Front view, mid to long shot of federal agent 1. Agent 2's head is in the foreground.	Federal agent 1: I don't know. G.L.O.B. has always seemed to keep information like that under wraps. Go back to the main menu and check their current status.
521	0:57:27	Front view, middle shot of federal agent 2. He speaks while looking into the computer screen in front of him.	Federal agent 2: Good idea.

Scene #	Time Estimate	Scene Description	Dialogue
522	0:57:55	The computer screen is shown. the sequence continues as the federal agent's finger touches the screen to make it return to the main menu, then go to "Current Status." After the Current status screen has been on for 15 seconds, Federal agent 2 speaks, although only the computer monitor is on the screen. As soon as he is done speaking, the scene ends.	Federal agent 2: Hey look! They're planning to go out and capture some guy at a warehouse in East Woodland.
523	0:57:58	Close up of federal agent 1.	Federal agent 1: That's Carlos!
524	0:58:00	Federal agent 2 is on the screen. It is a middle to long shot, front/ right side view. Federal agent 1's head is in the foreground.	Federal agent 2: Who's he?
525	0:58:09	The computer screen is shown. It is still showing the Current Status screen.	Federal agent 1: He's the guy who's said to have shot two police officers a few years ago, remember? He just escaped from jail early this this morning.
526	0:58:15	Same camera angle as in scene 524. Camera tilts upwards as Federal agent 2 stands up and talks.	Federal agent 2: Well, if we go down to the warehouse now we can capture Carlos and take care of G.L.O.B!
527	0:58:22	Same camera angle as in scene 503. Since Fed. agent 2 is standing, the camera is tilted upward slightly. As soon as federal agent 2 speaks, both agents grab their handguns, which are on the desk that the computer is on.	Federal agent 1: Let's tell the chief about this! Federal agent 2: We don't have time! As soon as the bounty hunters have killed Carlos, G.L.O.B.'s gonna send out guys to shoot the president!

Scene #	Time Estimate	Scene Description	Dialogue
528	0:58:29	Front view, middle shot of Federal agent 1. He loads his gun as he speaks. As soon as federal agent 1 is done speaking, the song November Hotel, by Mad Season starts playing very loudly.	Federal agent 1: Right. Let's get out there and kill two birds with one stone.
529	0:58:37	Same camera angle as in scene 503 and 527. As agent 2 gets up, he grabs 2 S.W.A.T. vests and throws one to agent 1. Both agents walk to ether side of the camera. Music continues.	None
530	0:59:16	The inside of the warehouse is shown.It is pretty dark inside. camera dollies forward across the trip wire, the pile of tennis ball bombs, the TNT crate, and the pile of weapons on the floor. Carlos and Juan are shown sitting on the floor in a corner. Carlos is holding a radio controlled car and some electrical tape. Juan Dolla hands him a grenade. He fastens it to the top of the car. While the camera is dollying, it moves very slowly and close to the floor. Music continues.	None
531	0:59:22	The inside of the G.L.O.B. building is shown. The camera is positioned in the room outside of the Leader's office. It is near the wall opposite from the wall that the door to the office is on. The three bounty hunters walk towards the doorway that leads to the elevator. The camera pans to follow them. Agent Z-99 carries the huge rocket launcher. As they enter the doorway the scene ends. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
532	0:59:28	The camera is positioned on the outside of the doorway that the bounty hunters just went through. The easel with the plans for the refurbished G.L.O.B. building is standing on the right side of the screen. The three bounty hunters walk through the short hallway and to the left side of the camera. Music continues.	None
533	0:59:36	The camera is located in the Leader's office. At the bottom of the screen is the Leader's computer. The screen shows the G.L.O.B. network title screen. A light blinks "call" "call" "call" The camera pans to the right and tilts upward slightly, showing Mandella Cortez and Mr. Clean. They have evil looks of anticipation on their faces. Music continues.	None
534	0:59:44	The setting changes back to the warehouse. Juan is standing with a machine gun. He looks like he is ready for an attack. The camera pans to the right. Carlos is on the phone with his back to the camera. His voice cannot be heard. Just before the scene ends, he hangs up. Music continues.	None
535	0:59:50	Left side view, middle shot of The Leader. He calmly hangs up the phone and turns his head to the right to look at Mandella Cortez and Mr. Clean, who are in the background. Music continues.	None
536	0:59:59	Front view, middle to long shot of both federal agents. They put on their S.W.A.T. vests, which are equipped with walkie talkies, handcuffs, etc. They also grab machine guns. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
537	1:00:08	The camera is located inside the warehouse. Carlos and Juan are shown standing with their weapons ready. Carlos and Juan both have machine guns. The camera is about one foot off the floor. It dollies a half circle around them. It is tilted up at a 45 degree angle. They look confident and ready to fight. Music continues.	None
538	1:00:15	The camera is in the Leader's office. It shows a front/ left side view of the Leader. His face is still in darkness. It is a close up to middle shot. He holds a handgun and aims it at an off-screen target in front of him. Music continues.	None
539	1:00:20	A mug shot of Carlos is shown taped to the wall. Suddenly the picture explodes as a gunshot hits it. A bullet hole in the picture can be seen after the smoke clears.	None
540	1:00:27	A close up of Carlos is shown. He quickly blinks and jerks his head back. The camera dollies back and he grasps his weapon and takes a couple steps back. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
541	1:00:37	The G.L.O.B. bounty hunters are shown fully equipped with all their weapons, including the huge rocket launcher and a supply of rockets. They walk across the ground between the two barns in Peter's yard. The camera is at knee level in front of them, pointed upward at a 45 degree angle, so it is impossible to see anything but the sky. All three bounty hunters have intense looks on their faces as they march toward the warehouse. The camera is in front of them and slightly to their left. Music continues.	None
542	1:00:47	This scene is similar to scene 541, with the two federal agents shown walking. The camera angle is the same, except it is to the federal agents' right. Music continues.	None
543	1:00:59	Camera is located near the silo, but facing away from it. It is near the ground, pointed up at a 30 degree angle. The 3 bounty hunters walk from the right to the left, and the camera pans to follow their movement. Music continues.	None
544	1:01:07	The camera is located at the end of the long wooden bridge that leads up to the warehouse. The federal agents walk across it. The camera pans to the left to follow their movement. Music continues.	None
545	1:01:12	Camera faces the front of the garage door outside the warehouse. The bounty hunters walk up in front of the camera and stop. The camera is 4 feet off the ground. Music continues.	None
546	1:01:23	Camera is located right next to the big airplane in the warehouse. The federal agents walk in through the open door at the end of the bridge. The camera points toward the open door. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
547	1:01:32	Camera is located at the top of the staircase that goes down towards the warehouse. The federal agents walk from the room with the airplane towards the camera, then turn to walk down the stairs. Music continues.	None
548	1:01:37	Front view, middle shot of Carlos and Juan. They have their backs to the stairs that the federal agents are coming down. Carlos turns to look at the stairs, then runs with Juan off the side of the screen to hide. Music continues.	Carlos: They're coming! Ok, let's hide.
549	1:01:42	Front view, long shot of Carlos and Juan. They duck behind a car in the warehouse. Music continues.	None
550	1:01:47	The garage door is shown from the outside. The three bounty hunters run up to it from behind the camera. They start to open it. Music continues.	None
551	1:01:52	The door is shown from the inside. The bounty hunters open it and walk in, fully armed. The door slams shut behind them. The sound of the garage door being opened can be heard. Music continues.	None
552	1:02:02	Front / right side view, close up of bounty hunter 1. He walks forward and the camera dollies near him. after a few seconds, he stops walking, but the camera continues to move in the same direction. As it moves, it pans to the right, showing the entire warehouse. There is no sign of Carlos. Music continues.	None
553	1:02:11	Front view, middle to long shot of the three bounty hunters. Bounty hunter 1 takes command of the three. After telling the team to split up, agent A-2 and Z-99 walk off the left and right sides of the screen. Music continues.	Bounty hunter 1: Split up and search the place.

Scene #	Time Estimate	Scene Description	Dialogue
554	1:02:17	The doorway near the bottom of the staircase is shown. Federal agent 2 peeks his head around a corner and after seeing the bounty hunters yells "Freeze!" It is a close up shot. Music continues.	Federal agent 1: Hey! Freeze!
555	1:02:23	Front view, long shot of Bounty hunter 2. The camera is near the floor pointed up at him. He is surprised and yells. He immediately falls over the trip wire that had been set up. He falls flat on his face a few feet from the camera. His gun bounces right in front of the camera. Music continues.	Bounty hunter 2: Wha...? Uggghh! Who the hell are you?
556	1:02:29	Front view, long shot of both federal agents. They come out from the cover near the staircase and charge towards the bounty hunters, who aren't on the screen. Holding their machine guns in one hand, they jump over crates and other obstacles. Federal agent 1 is ahead of federal agent 2, and he is to his left. Music continues.	Federal agent 2: U.S. government agents!
557	1:02:32	Bounty hunter one is shown. He pulls out his gun and aims it at the federal agents. The scene ends before he shoots. Music continues.	Bounty hunter 1: Not for long!
558	1:02:36	Front view of the federal agents. Right as they pass one of the ceiling supports, a squib on it goes off, because of the bounty hunter's gunshot. The federal agents aim their guns at bounty hunter 1. Music continues.	Federal agent 1: Augg!
559	1:02:41	Side view, middle to long shot of bounty hunter 1 running to the right. Several squibs go off on the wall behind him as he runs. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
560	1:02:46	Bounty hunter 3 (The salesman) is shown. He holds the rocket launcher on a strap over his shoulder. He holds a handgun and aims it toward the camera. It is a front view, middle shot. Music continues.	None
561	1:02:52	Federal agent 2 is shown. The camera shows a side view, middle to long shot of him. He runs to the left, and the camera pans. He comes to the bounty hunter who had tripped on the trip wire and kicks him. Then he grabs his machine gun. Music continues.	None
562	1:02:57	Front view, long shot of Federal agent 1. He throws the bounty hunter's gun to his partner. The bounty hunter is lying at the bottom of the screen in the foreground. He is badly beaten up. The federal agent's partner catches the gun while running up from behind him and to his right. Music continues.	None
563	1:03:01	Front view, middle to long shot of bounty hunter 1, who charges toward the camera at full speed. He is running toward Federal agent 2. Music continues.	None
564	1:03:05	Left side view, middle shot of Federal agent 2. He is attacked head on by the bounty hunter, and is sent flying backward. Music continues	None
565	1:03:12	Back view, long shot of the bounty hunter and the federal agent. They both fly toward the camera. On the left side of the screen in the middle ground is Federal agent 1. He turns his head to see his partner being held down and punched repeatedly. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
566	1:03:14	Back/ right side view, of bounty hunter 3 running toward the others. The camera dollies slowly in the direction he is going in. He holds the rocket launcher. Music continues.	None
567	1:03:25	Front view, long shot of Bounty hunter 3. He runs up closer to the camera and grabs a rocket from a strap on his back holding several rockets. He begins to load it into the top of the launcher. Music continues.	None
568	1:03:28	Back view, middle shot of federal agent. He turns around to face the camera, and charges at it. Music continues.	None
569	1:03:31	Front / right side view of bounty hunter 3. He is loading the rocket into the launcher, when federal agent 1 charges and hits him. The rocket launcher falls to the floor. The federal agent draws his handgun, but the bounty hunter manages to grab his wrist and point the gun up towards the ceiling. Music continues.	None
570	1:03:34	Camera is pointed up towards the ceiling. The gun is shown in the Federal agent's hand. His wrist is being held by the bounty hunter. Music continues.	None
571	1:03:41	Front / right side view of the bounty hunter. The federal agent is also on the screen. He is to the right of the bounty hunter. The camera shows a side view of him. They are both still struggling for control of the weapon when the bounty hunter punches the federal agent in the torso with his right arm several times. The federal agent doubles back in pain. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
572	1:03:45	Front view, middle shot of federal agent 1. He falls backward to the floor. He has some blood splattered all over him. Music continues.	None
573	1:03:49	Front view, middle to long shot of bounty hunter 3. He stands with his fists ready to punch someone. The camera moves toward him and goes up at the same time to show a close up of his face. Music continues.	None
574	1:03:52	The federal agent is shown on the floor. He has blood on his face. It is a close up shot of him. Music continues.	None
575	1:03:57	Front / right side view of the bounty hunter. He bends down and grabs his rocket launcher. He raises it over his head. The camera is located near the floor, right where the federal agent is. Music continues.	None
576	1:04:00	Close up of the federal agent's face. He looks scared. He is still on the floor, and he looks up at the bounty hunter. Music continues.	None.
577	1:04:03	Same camera angle as in scene 575. The bounty hunter swings the rocket launcher at the federal agent and slams the barrel of it down on top of him. Music continues.	None
578	1:04:11	The camera is located high up, near the ceiling. Federal agent 2 is lying on the floor in the upper right corner of the screen. Federal agent 1 is lying badly injured in the lower right corner of the screen. Bounty hunter 2 is walking from the left side of the screen to the middle. He is minorly injured. Bounty hunter 1 walks backward from the right side of the screen to the middle. So does bounty hunter 3. The three of them form a semi- circle in the middle of the screen. Music slows down at or around this point.	None

Scene #	Time Estimate	Scene Description	Dialogue
579	1:04:16	Front view, close up of bounty hunter 1. Camera dollies away from him slowly during the scene. Music continues in the background.	Bounty hunter 1: How the hell did the feds know we would be here?
580	1:04:20	Front view, close up of bounty hunter 2. The camera dollies away from him slowly during the scene. Music continues in the background.	Bounty hunter 2: Where's Carlos?
581	1:04:25	Front view, close up of bounty hunter 3. The camera dollies away from him slowly during the scene. Music continues in the background.	Bounty hunter 3: He's probably long gone by now.
582	1:04:34	Same camera angle as in scene 578. All of the characters are in the same positions. Bounty hunter 1 speaks. Music continues in the background.	Bounty hunter 1: I don't know. But I have a feeling he's still here.
583	1:04:41	Same camera shot as in scene 579. Bounty hunter 1 speaks. Music continues in the background.	Bounty hunter 1: Let's split up and search the place again.
584	1:04:46	Same camera angle as in scene 578. Bounty hunter 1 walks to the top left corner of the screen. Bounty hunter 2 walks to the left side of the screen, and bounty hunter 3 walks to the bottom right corner of the screen. Music continues in the background.	None
585	1:05:00	Carlos and Juan are shown. They are hiding behind a car in the warehouse. The scene begins with the camera showing a long shot of the three bounty hunters, who are splitting up to search the warehouse. The camera dollies backward and over the roof of the car. Then it reveals Carlos and Juan, on the near side of the car. Juan takes a glance up to see where the bounty hunters are. Music continues.	None

Scene #	Time Estimate	Scene Description	Dialogue
586	1:05:07	Bounty hunter 2 is shown. It is a front / left side view, middle shot of him. He holds his gun, ready to shoot the instant he finds Carlos. The camera is pointed up towards him at a slight angle. It pans slowly to the left as he walks. Music continues.	None
587	1:05:13	Bounty hunter 3 is shown. He is in a different part of the warehouse looking for Carlos and Juan. He walks toward the camera while it dollies backward in front of him. He walks along the side of a wall. Music continues.	None
587	1:05:19	Carlos and Juan are shown. Same camera angle as in scene 585. Carlos peeks over the car, then bends down and picks up a tennis ball from the floor. Music continues.	None
588	1:05:25	Bounty hunter 1 is shown. He searches for Carlos and Juan. He walks in front of the car that they are hiding behind. He walks toward the left side of the screen. Music continues.	None
589	1:05:34	Side view of Carlos. He crawls out from behind the car with Juan behind him. The music ends, then Carlos whispers to Juan.	Carlos: Ok Juan when I throw it, we book up the stairs.
590	1:05:37	Juan is shown. It's a front view, close up shot.	Juan: All right. Throw it now!
591	1:05:41	Front view, middle to long shot of Carlos. He stands up and fully comes out from behind the car. He throws the tennis ball hard, just over the camera.	None
592	1:05:42	Carlos' viewpoint of the ball in the air.	None

Scene #	Time Estimate	Scene Description	Dialogue
593	1:05:43	Close up of a fiery explosion. The hits a wall, and a charge on the wall goes off. Since the shot is a close up it doesn't have to be filmed in the barn.	None
594	1:05:47	Carlos and Juan are shown running away from the car, toward the staircase that goes up to the room with the airplanes in it. Long shot.	None
595	1:05:51	Bounty hunters 2 and 3 are shown. They are behind a thick wall of smoke. They cough.	Bounty hunter 2: Cough. What the hell? Cough... Bounty hunter 3: Where'd that come from?!
596	1:05:55	Front view, middle to long shot of Carlos and Juan, running up the stairs.	None
597	1:06:00	Front view, long shot of bounty hunter 1. He runs toward the other bounty hunters.	Bounty hunter 1: It's Carlos! Come on! Let's get 'em!
598	1:06:03	Front/ left side view of the 3 bounty hunters running toward the stairs. It's a long shot.	None
599	1:06:12	Carlos and Juan are at the top of the stairs. It's a back view, middle to long shot. They turn to face the cam when they speak.	Juan: Wait, we forgot our weapons! Carlos: It's too late to go back for them now!
600	1:06:15	Camera is located on the staircase, pointed down at the bounty hunters. They stop before they go up the stairs. Carlos and Juan's homemade weapons are on the floor.	Bounty hunter 1: Hey, what do we have here?
601	1:06:20	Left side view, middle to long shot of bounty hunter 3. He bends down and picks up a stick of TNT from a crate on the floor.	Bounty hunter 3: This might come in handy later.
602	1:06:24	Front view, long shot of the bounty hunters. They walk towards the camera with their weapons ready.	Bounty hunter 2: Ok, let's go!

Scene #	Time Estimate	Scene Description	Dialogue
603	1:06:30	Front view, middle to long shot of Carlos and Juan. Juan walks backward as he speaks.	Juan: We're dead. Carlos: I still have a trick or two up my sleeve.
604	1:06:35	Camera is in same position, but it is turned to point down the staircase. All three bounty hunters come into view and aim their guns at the camera.	Bounty hunter 1: We've finally got you.
605	1:06:40	Carlos is shown. He has a remote control in his hand. The camera tilts down and shows a Ricochet RC car. It has a grenade on top of it.	Carlos: Not yet!
606	1:06:44	The camera is located on the floor at the top of the stairs, directly behind the R/C car. The car zooms away from the camera and down the stairs. The camera moves forward a little to show the stairs, and the bounty hunters at the bottom. They step back as far as they can.	Bounty hunter 2: Aahhhh!!
607	1:06:48	Back view, middle to long shot of the bounty hunters. They turn and run toward the camera and over to the left side of the screen.	Bounty hunter 3: Get away!
608	1:06:51	The car is shown tumbling down the stairs. Camera is at the bottom of the staircase.	none
609	1:06:54	Front view, long shot of the bounty hunters. They run toward the camera. They go in the general direction of the garage door.	none
610	1:06:58	The remote controlled car is shown; left side view, middle shot. As the car moves toward the bounty hunters the camera pans to the left. In the background the bounty hunters can be seen near the garage door.	none
611	1:07:02	Front view, middle shot of Carlos and Juan. They run down the bottom couple of stairs and toward the garage door. Carlos has the car's remote in his hand.	Juan Dolla: Nice drivin' Carlos!

Scene #	Time Estimate	Scene Description	Dialogue
612	1:07:02	Mid to long shot, rear/ left side view of the bounty hunters. The three of them are struggling to open the garage door.	B.H. 1: Uggh... Come on, push harder you wimps!
613	1:07:05	long shot, rear view of the bounty hunters. The camera is directly behind the R/C car. It approaches the bounty hunters.	None
614	1:07:08	Close up front/ right side view of bounty hunter 3. He is grimacing as he pushes with all his strength to open the door.	Bounty hunter 3: Ugghhh.....
615	1:07:12	Long shot, right/ rear view of the three hunters. They manage to open the door about halfway, and they quickly go through the opening before it closes on them.	None
616	1:07:15	Close up, front view of Carlos. He is still controlling the car.	Carlos: Come onnnnn...
617	1:07:17	Front view of the car speeding toward the garage door. Camera is low down to the ground.	None
618	1:07:20	Front/ right side view of the bounty hunters on the other side of the door. At the end of the scene the door has closed almost all the way.	None
619	1:07:22	Camera is positioned outside, near the door. It points downward at a 45 degree angle and shows the car fly out from the garage at the last possible moment. before the door shuts.	none
621	1:07:25	Camera shows bounty hunter 2. He covers his face and turns away from the grenade. The camera is a little bit over his head, pointing down at him.	none
622	1:07:29	Side view, middle shot of the R/C car. It flies through the air and lands, after being thrown from off the screen. The scene is done in slow motion.	none
623	1:07:32	Bounty hunter 1 is shown. Close up, rear view. He turns toward the camera with his eyes shut, trying to get away from the blast.	none

Scene #	Time Estimate	Scene Description	Dialogue
624	1:07:36	Slow motion fiery explosion. The camera does not actually show the expensive RC car blowing up, it just shows fire and smoke. Camera is pointed upwards, so that the horizon is near the bottom of the screen. the explosive charge is directed upwards, so that no debris will damage the camera.	None.
625	1:07:38	Close up, front view of bounty hunter 3. The scene is done in slow motion. He Flies toward the camera. His face is burnt and bloody. The scene is very short.	None
626	1:07:40	Close up shot of all kinds of debris randomly flying through the air. There is lots of smoke in the background.	None
627	1:07:42	middle shot back view of bounty hunter 3. He falls backward and lands almost on top of the camera, on the ground, making the entire screen black.	None
628	1:07:46	Carlos and Juan are shown. It is a front view, middle to long shot. They walk forward.	Carlos: I think we got them for good.
629	1:08:05	The bounty hunters are shown. Camera is high up, pointed down on them. Slowly, bounty hunter 1 and 2 get up. Bounty hunter 3 is dead. After bounty hunters 1 and 2 speak, bounty hunter 3 momentarily wakes up and expresses his personal feelings toward bounty hunter 1. The he really dies.	<p>Bounty hunter 1: That felt worse than last time.</p> <p>Bounty hunter 2: Oh no! Looks like agent Z-99 is dead.</p> <p>Bounty hunter 1: Oh well. I'd like to say that he was a good bounty hunter, but really it was me who did all work around here lately.</p> <p>Bounty hunter 3: Fuck you.</p>
630	1:08:10	Close up to middle shot to bounty hunter 1. He speaks to bounty hunter 2, who is not on the screen.	Bounty hunter 1: Apparently, agent Z-99 wasn't cut out to be a GLOB bounty hunter.

Scene #	Time Estimate	Scene Description	Dialogue
631	1:08:15	Close up to middle shot of bounty hunter 2.	Bounty hunter 2: We're gonna need some backup. Let's contact The Leader.
632	1:08:21	Carlos and Juan are shown. It is a front view, middle to long shot. After Juan speaks, the camera zooms out, revealing two figures, one on each side of the screen, in the foreground. They are the federal agents. They are bloody and injured, but not hurt too badly to be able to fight. Federal agent 1 holds a bat. Agent 2 holds a pipe.	Juan: If that grenade didn't finish them off, I don't know what will. Federal Agent 1: We will.
633	1:08:26	The camera shows Carlos and Juan in the foreground, facing away from the camera, and the federal agents in the background; The exact opposite of scene 632.	Federal agent 1: But first, we're gonna finish you off.
634	1:08:30	Close up of bounty hunter 1 pushing buttons on his walkie talkie, contacting The Leader.	none
635	1:08:38	Close up to middle shot, front view, of bounty hunter 1, talking to The Leader through his walkie talkie.	Bounty hunter 1: Come in Leader Our unit has suffered casualties to exactly thirty three and one third percent of its men. We request backup immediately. Over and out.
636	1:08:42	The outside of the GLOB building is shown.	none
637	1:08:55	A close up of The Leader's hand is shown. He puts a telephone on the receiver. The camera zooms back to show the silhouetted side of The Leader. He speaks to Mandella Cortez and Mr. Clean, who aren't on the screen. A jar of peanuts is on his desk.	The Leader: That was agent A-1 He is requesting back-up. A third of his men have already been killed by Carlos and his sidekick, Juan Dolla.

Scene #	Time Estimate	Scene Description	Dialogue
637	1:09:40	Rear view, middle to long shot of The Leader. Camera is in same position it is in Sinfield when George speaks with George Steinburner. The Leader grabs the jar of peanuts and holds it in his hand. He tosses a walkie talkie to Mandella Cortez. They walk out the door after The Leader is done speaking to them. In the background the entire time, two guards are standing.	The Leader: Mandella Cortez. Mr. Clean; GLOB needs you- to go to that warehouse; to defend justice and peace in East Wood-land, Maine; to bring Carlos to his doom. (And while you're there, do you think you could bring back a gun or two? I've got this jar of fresh, honey-roasted peanuts, but I just can't open it. I don't have the strength I used to have. I've decided that the only thing to do is to just blow the damn jar away. But we don't have any more guns here at GLOB head-quarters. They've all been taken by the other bounty hunters. If possible, try not to bring back a shotgun. If there's one thing I hate, it's pellets in my peanuts. Here. Try to keep in touch. Have fun. Don't get hurt.)
I've			
638	1:09:49	The room outside of the Leader's office is shown. Mandella Cortez and Clean walk out. It is a front/ left side view, middle to long shot. Mandella Cortez holds a walkie talkie.	Mr. Clean: He's a real talker. Mandella Cortez: He must get hungry sitting down here all day. Mr. Clean: Who wouldn't?
639	1:10:06	Middle shot, front view of the Leader. For the first time, he leans forward a little bit, so that his face comes out of the shadows. He speaks to the guards, who aren't on the screen.	The Leader: Ha! They bought it. Now, they're gonna either get shot at the warehouse, or they'll come back here, where I can shoot them, as soon as they get me some weaponry! Meanwhile, they'll probably kill Carlos and Juan Dolla. I'm gonna get 'em all killed and collect all the bounty! I can't lose!
640	1:10:12	Middle to long shot, front view of the guards.	Guard 1: Very impressive plan! Guard 2: You sure know how to make us rich all right!

Scene #	Time Estimate	Scene Description	Dialogue
641	1:10:22	Same camera angle as in scene 639.	The leader: Who ever said “We”? I’m the one who hordes the money around here. What do you get? Four-thirty an hour? Peanuts! ...I guess I’ll let you have some if Cortez and Clean make it back here.
642	1:10:30	The guards are shown again. They pretend that they think The Leader is funny, then ask him something.	Guards 1 and 2: Ha Ha!.... ... Guard 1: By the way, I didn’t know that Cortez and Clean were criminals. Who was it that put a bounty on their heads?
643	1:10:35	The leader is shown once more.	The Leader: You wouldn’t believe me if I told you...
644	1:10:38	The warehouse is shown again. Carlos and Juan are shown; front view, middle to long shot. They hold their fists up, ready to fight. Then they run up towards the camera.	Carlos: We can take these guys.
645	1:10:42	Side view of Carlos, Juan, and the federal agents. Carlos and Juan are on the left side of the screen. They charge into each other and start fighting. Although the federal agents have weapons, Carlos and Juan are able to dodge their blows without much difficulty.	Federal agent 1: I doubt it!
646	1:10:45	Front view, middle shot of federal agent 1. Carlos is in the foreground trying to hold off his attack, with his back to the camera.	Federal agent 1: Ugghh...
647	1:10:48	Left/ front angled shot of Juan and federal agent 2. It is a mid to long shot. They fight each other.	none
648	1:10:49	Close up shot of bounty hunter 1. He swings his bat very close to the camera.	none

Scene #	Time Estimate	Scene Description	Dialogue
649	1:10:50	Close up shot of Carlos. He moves his head to the left side of the screen as the bat swings onto the right side of the screen.	none
650	1:10:53	Same camera angle as in scene 645. Carlos and Juan continue to defend themselves against the federal agents.	none
651	1:11:00	They continue to fight. Same camera angle as in scene 647. The feds begin to take overpower Juan and Carlos. Fed 2 knocks Juan to the floor. Juan quickly rolls away before the fed can hit him, then he gets up and throws himself on him.	Juan: Uuggghhhh.... Federal agent 2: Errraaahhh!
652	1:11:04	front/ right side view of federal agent 2. Juan is in front of him. The federal agent pushes him away with pipe. Juan stumbles.	none
653	1:11:10	Carlos is shown. It is a front/ left side view, middle to long shot. He and federal agent 1 slug it out. The federal agent stumbles backward, then regains his balance and charges at Carlos with his bat.	none
654	1:11:12	Front view, close up to middle shot of federal agent 1, jumping through the air, about to swing at Carlos.	Federal agent 1: Yaaaa!!
655	1:11:14	Front view, middle shot of Carlos. He turns away from the camera as the federal agent comes down on him with his bat. The bat is just about to hit him in the back of the shoulder as the scene ends.	none
656	1:11:15	Close up shot of the bat hitting Carlos in the back of his shoulder.	none
657	1:11:18	Front view, middle shot of Carlos, with the camera near the floor. He falls on his face in pain.	Carlos Auuurrngghhh!

Scene #	Time Estimate	Scene Description	Dialogue
658	1:11:24	Front/ left side view of federal agent 2. Juan is standing in front of him. It is a long shot. The federal agent takes a few swings at Juan with his Juan is almost hit. He takes a few steps backwards, and trips over Carlos, who is lying on the floor. As he falls, the camera tilts downward the scene ends before he actually lands.	none
659	1:11:27	Front view, middle shot shot of Carlos . He grimaces in pain as Juan lands on top of him.	none
660	1:11:37	“Top” view, middle to long shot of Carlos and Juan. The camera pans from them to the federal agents, who are both standing over them.	Federal agent 1: wimps. Federal agent 2: ha ha...
661	1:11:43	Camera shows Carlos’ and Juan’s perspective. The camera’s focus keeps fading in and out. The two feds stand over Carlos and Juan. At the end of the scene, federal agent 1 is just about to reach down toward the camera with a pair of handcuffs.	Federal agent 1: Let’s bring ‘em in...
662	1:11:44	Close up shot of an unidentified hand (Mr. Clean’s) is shown, firing a gun.	none
663	1:11:48	back view of federal agent 1. A blood pack on the back of his left thigh explodes. He turns around in fear, and at the same time, falls to the floor.	none
664	1:11:52	Middle shot of Carlos and Juan, surprised. They crawl off each other, and turn to face Mandella and Mr. Clean.	Juan Dolla: What the...
665	1:11:59	Front view, middle to long shot of Mandella Cortez and Mr. Clean. Mr. Clean holds the gun that he just used to shoot the federal agent.	Mandella Cortez: That wasn’t to save your butt, Carlos. We’d like the opportunity to finish you off ourselves.
666	1:12:03	Front view, middle shot of Carlos, turning to face Mandella Cortez and Mr. Clean. In the background, federal agent 2 can be seen running away from the area.	Carlos: Why? How’d you know I was here?

Scene #	Time Estimate	Scene Description	Dialogue
667	1:12:10	Same camera angle as in scene 665.	Mandella Cortez: Because I'm the one who hired the GLOB agents to catch you. We didn't feel very safe with you outta jail.
668	1:12:15	Front view, middle shot of Carlos.	Carlos: Why didn't you just break me outta jail two years ago?
669	1:12:16	Same camera angle as in scene 665.	Mr. Clean: Boss said it would be too risky.
670	1:12:19	Same camera angle as in scene 668.	Carlos: Screw the boss.
671	1:12:27	Same camera angle as in scene 665. Mandella Cortez pats Mr. Clean on the back and speaks, as he walks behind him. Then Mr. Clean aims his gun at the camera and speaks.	Mandella Cortez: It's clean-up time. Mr. Clean: Goodbye, Carlos.
672	1:12:31	Carlos is shown. It is a middle to long shot, front view. He is frightened. The camera slowly zooms (dollies) toward him.	none
673	1:12:36	The inside of the garage door is shown. It slowly opens up. The bounty hunters can be heard from behind the door. The scene ends when the door is about one third open.	Bounty hunter 1 & 2: Uggghhh...
674	1:12:40	Front view, middle to long shot of Mandella Cortez and Mr. Clean: They are distracted by the noise of the door.	Mandella Cortez: Oh what the fuck is it now?...
675	1:12:49	Same camera angle as in scene 673. The bounty hunters struggle to open the garage door. When they finally have it open, they speak.	Bounty hunter 1: GLOB agents A-1 and A-2, at your service.

Scene #	Time Estimate	Scene Description	Dialogue
676	1:13:00	Front view of Mandella Cortez (as he faces the garage door.) It is a middle shot.	Mr. Clean: I thought we were at your service. You were having a pretty tough time with these guys. Bounty hunter 1: Yeah, thanks for dropping by. Mr. Clean: Sure. I've got everything under control.
677	1:13:04	Same camera angle as in scene 673	Bounty hunter 2: All right then. Might as well shoot Carlos before he disappears from right out in front of you.
678	1:13:09	Front view, middle shot of Mr. Clean (facing Carlos). At the start of the scene he is facing the garage door. While he speaks, he slowly turns his head toward the camera. Then he aims his gun at the screen and has a look of surprise on his face.	Mr. Clean: Gladly.
679	1:13:14	Same camera angle as in scene 672. Carlos and Juan are gone.	Mandella Cortez: I don't believe it.
680	1:13:19	Front view, mid to long shot of Mandella Cortez and Mr. Clean.	Mandella Cortez: How could you let this happen, you fool!
681	1:13:24	Front view, long shot of the bounty hunters walking toward Mandella Cortez and Mr. Clean. Mandella and Clean are in the foreground, on the right side off the screen.	Bounty hunter 1: Looks like you let them slip through your fingers. Bounty hunter 2: Gotta be quicker on the draw.
682	1:13:31	The camera pans the area where Carlos just was, but there is no trace of him.	Mandella Cortez: Where'd he go?

Scene #	Time Estimate	Scene Description	Dialogue
683	1:13:37	Middle shot of Mandella Cortez. The camera is slightly above him, tilted downward at an angle. He turns his head from left to right, and the camera pans around him. Mr. Clean and the bounty hunters are in the background.	Mandella Cortez: I was that close...
684	1:13:46	Middle to long shot, front view of Carlos, holding the rocket launcher. he aims it at the camera. The camera dollies back and shows the bounty hunters on the right, and Mandella Cortez and Mr. Clean on the left, as it moves. They all look surprised and terrified, and they put their hands up.	Carlos: Close only counts in hand grenades and horseshoes. I have hand grenades...
685	1:13:54	Camera shows a close up shot of the rocket launcher. It dollies down the length of it. When it reaches the part of the rocket launcher that Carlos is holding in his hands, it dollies back, to show a left side view of Carlos.	Carlos: ...But I also have something much, much better...
686	1:13:57	Front view, middle shot of Mandella Cortez. The camera dollies in toward him.	None
687	1:14:59	Front view, middle to long shot of bounty hunter 1. He turns away from the camera and starts running.	Bounty hunter 1: Auughhh...
688	1:15:02	Front/ left side view, middle to long shot of Carlos. He fires the rocket launcher at Bounty hunter 1, who is off of the screen.	None
689	1:15:05	Right side/rear view of bounty hunter 1, who is facing away from Carlos. It is a middle to long shot. The rocket whizzes past him and he turns toward garage door, which is open.	None
690	1:15:09	Left side view, middle to long shot of Mandella Cortez, Mr. Clean, and bounty hunter 2 following bounty hunter 1 towards the garage door. The camera pans to the left as they run.	None

Scene #	Time Estimate	Scene Description	Dialogue
691	1:15:13	Front view, long shot of everyone as they run out of the garage door. Some run to the left side of the camera, and some to the right. Carlos comes out last, with the rocket launcher.	Bounty hunter 1: Get away!
692	1:15:17	Rear view, middle to long shot of Mandella Cortez. He turns around to look back at Carlos as he runs.	None
693	1:15:22	Front/ right side view of Carlos. He aims the rocket launcher and shoots it in slow motion. The rocket flies to the right side of the camera. The sound of the rocket is heard in slow motion, also.	None
694	1:15:25	Another slow motion shot. Bounty hunter 1 is shown. It is a front view, close up shot. The rocket flies toward him. Just as it hits him, the scene ends. The sound for this scene is also done in slow motion.	None
695	1:15:29	Rear view, middle to long shot of bounty hunter 1 falling backward, towards the camera. A clock can be heard ticking in the background. After B.H.1 has fallen far enough so that he is no longer on the screen the scene ends, and the next one starts without the camera haven been moved at all.	None
696	1:15:33	A large explosion comes up from underneath the view range of the camera. The charge is directed mainly upward so that it doesn't damage the camera. It is in slow motion, and so are the sound effects. Bounty hunter 1 is now dead.	None
697	1:15:36	Carlos is shown. It is a front/left side view, middle to long shot. He fires off another rocket, in slow motion, with slow motion sound effects.	None

Scene #	Time Estimate	Scene Description	Dialogue
698	1:15:39	Close up, front view of bounty hunter 2. The rocket is not shown hitting him, but the expression on his face tells the whole story. The sound effects from the previous scene are continued into this scene. It is in slow motion.	None
699	1:15:42	Left side view of bounty hunter 2 falling down. When he is off screen the scene ends, but the camera position is not changed. It is in slow motion.	None
700	1:15:46	Same camera position as last scene. Big explosion in slow motion.	None
701	1:15:50	Mandella Cortez is shown, running away. It is a right side view of him.	None
702	1:15:53	Same video footage is used as with scene 693.	None
703	1:15:57	Front view of Mandella Cortez. He is half facing Carlos, but is still running away from him. A wire guided rocket brushes the side of him, but doesn't explode.	Mandella Cortez: Ugggghhhh....
704	1:16:01	Close up to middle shot of Carlos. He does not fire the rocket launcher again, because Mandella Cortez is too far away.	Carlos: Damn.
705	1:16:06	Long shot, Rear/ right side view of Mandella Cortez running up toward the part of the barn with the big wooden bridge. The screen quickly fades out.	None
706	1:16:12	Camera shows the bridge area. It is underneath the side of the bridge that is furthest south. The camera pans to the left, and Mandella Cortez runs past, to the left side of the camera. He passes by federal agent 1, who is crouching, badly injured, against the side of the building. Lots of fake blood is oozing out of his left thigh.	Federal agent 1: Uggh... Hey, please, stop.

Scene #	Time Estimate	Scene Description	Dialogue
707	1:16:21	Middle shot, left side view of the federal agent. The camera faces away from the nearby dirt road, towards Mandella Cortez, who has already passed by the Federal Agent. Mandella Cortez turns around, and starts walking toward him.	Federal agent 1: Uhhh... I'm dying... Mandella Cortez: How did you feds know that we'd be here?
708	1:16:32	Camera is located behind Mandella Cortez's left shoulder. A long shot of the badly wounded federal agent is shown.	Federal Agent 1: We got access the G.L.O.B. computer network. Found out what G.L.O.B.'s mission was. Everything was there. It had G.L.O.B.'s master plan...
709	1:16:35	Same camera angle as in scene 707.	Mandella Cortez: What are you talking about?
710	1:16:44	Same camera angle as in scene 708.	Federal agent 1: It had all the details about where Carlos was, how they were going to catch him and kill him... and you, too.
711	1:17:17	Same camera angle as in scene 707.	Mandella Cortez: What do you mean? G.L.O.B.'s not after me. I'm a criminal, but there isn't any reward for my capture. I was helping G.L.O.B. get Carlos! Federal Agent 1: They sent you here so that you could be killed. Also, they thought that while you were here, you'd be able to help them by killing Carlos for them. Afterwards, they'd be able to capture you, weather you were dead or alive. Mandella Cortez: But why kill me? Who put a bounty in my head?

Scene #	Time Estimate	Scene Description	Dialogue
712	1:17:22	Same camera angle as in scene 708. After the federal agent speaks, he dies. As soon as he speaks the "Entrance to Torian" music starts playing in the background, and the screen fades out.	Federal Agent 1: Carlos.
713	1:17:26	The outside of the G.L.O.B. building is shown. Music continues.	None.
714	1:17:41	The inside of the G.L.O.B. building is shown. The camera is located in the space between the main cellar and the fallout shelter of Jesse's house. Mandella Cortez and Mr. Clean are shown. It is a front/ left side view, middle to long shot of them. After Mandella speaks, they step out of the area and walk toward the Leader's office. The camera does not pan; it dollies to the right. They stop for a moment when they get to the door to the Leader's office. Music continues.	Mandella Cortez: It's Clean-up time.
715	1:17:45	Right side view, middle to long shot of Mandella Cortez and Mr. Clean. Mandella opens the door and steps in, and Mr. Clean follows him in. Music fades out.	None
716	1:17:52	Camera is located inside the office. The Leader is shown at his desk. To the left of him his three guards are standing. They are not armed. The Leader has a jar of peanuts on his desk. Mandella and Mr. Clean step in front of the camera and stand in the right part of the frame. Cortez is partially off of the screen.	The Leader: Ah... I see you've returned. Have you brought back any weapons for me?
717	1:17:55	Front view, long shot of Mandella Cortez and Mr. Clean. Cortez is to the left. On the right side of the side of the screen, a couple of the guards can be seen. Cortez and Clean wear humbled expressions.	Mr. Clean: Only one gun.
718	1:18:04	Same camera position as in scene 716	The Leader: I thought I ordered you to bring back as much weaponry as possible. What do you have to say for yourselves?

Scene #	Time Estimate	Scene Description	Dialogue
719	1:18:07	Same camera angle as in scene 717. Mr. Clean aims his pistol at the guards to his right, and the camera pans to the right.	Mr. Clean: One gun's enough for this clean-up job.
720:	1:18:09	Front view, middle shot of Mr. Clean, aiming his gun at a guard, who is not on the screen.	Mr. Clean: You're history.
721	1:18:15	The three guards and the leader are shown. It is a wide shot. A blood pack explodes in the first guard's chest, and he falls down. A couple seconds later this happens to the second guard, then to the third.	Guard 1: Aurgh... Guard 2: Ugggggggggghhhhh... Guard 3: Arrruuggghh.....
722	1:18:19	Front view, middle shot of Mandella Cortez and Mr. Clean. Mr. Clean aims aims at the Leader.	Mr. Clean: Goodbye, GLOB!
723	1:18:22	Left side view, middle to long shot of Mr. Clean, about to shoot. Suddenly, Carlos comes through the door to the office. He aims a machine gun at The Leader. He holds a green ammo box.	Carlos: This one's mine
724	1:18:29	Front view, middle to long shot of The Leader. Several blood packs on his body explode in rapid succession. His body shudders with the impact of the bullets.	None.
725	1:18:33	Front/ right side view, middle to long shot of Carlos (on the left), Mandella and Mr. Cortez. After 2 or 3 seconds, Mandella Cortez steps out from between Carlos and Mr. Clean and yells "shoot him" to Mr. Clean. Mr. Clean aims his pistol at Carlos.	Mandella Cortez: Shoot him!!!
726	1:18:35	Close-up shot of Mr. Clean's gun. He pulls the trigger, but he is out of ammo.	None
727	1:18:39	Middle shot, right side view of Carlos. He lunges at Mr. Clean, and grabs him and throws him out of the doorway. During the scene the camera dollies back and pans toward the doorway.	None

Scene #	Time Estimate	Scene Description	Dialogue
728	1:18:47	Carlos charges through the doorway after Mr. Clean. He grabs him and knocks him senseless. Then he runs back into the office. It is a middle-to-wide shot.	Mr. Clean: Uggh... I'm sorry, man!.....
729	1:18:55	Camera is back in the office. Carlos goes over to where Mandella Cortez is cowering, in the dark corner behind The Leader's desk. He points his gun at Mandella while throwing The Leader's body out of his chair. He then orders Mandella to sit in the chair.	Carlos: Sit in the chair, you low life!
730	1:19:04	Middle-to-long shot of Mandella in the chair. (Rear view.) The computer screen on the desk is clearly visible. Carlos is on standing to the right of Cortez, with his gun to his ear.	Carlos: Now, get into G.L.O.B.'s files. I need to find out the current location of the retired bounty hunter who murdered my dad back in 1960.
731	1:19:08	Close up, front view of Mandella's sweaty, nervous face. Gun is to his head still. Keyboard clicking is heard in the background.	None
732	1:19:16	Close up of the computer monitor. The G.L.O.B. database is shown. Mandella comes up with a screen full of information on the bounty hunter who killed Carlos' father.	None
733 just what	1:19:22	Close up of Cortez. Camera moves up and to the left to show Carlos. He has a satisfied grin on his face.	Carlos: Yeah, this is I need...
734	1:19:28	Wide shot, showing the scene from in front of the desk. Carlos, still pointing his gun at Mandella, picks up a rope from the floor, and begins tying Mandella to his chair.	Mandella: I got you what you wanted, are you gonna let me go? Carlos: I'll only let you go to Hell.
735	1:19:35	Close up showing Carlos tying Cortez to his chair. He stands up and takes a medium-sized device out of a green ammo-box that he carried in with him.	Mandella: What the heck is that?!

Scene #	Time Estimate	Scene Description	Dialogue
736	1:19:40	Close-up of the device, being put on the floor at Cortez's feet. Carlos flicks a switch on the thing, and it lights up.	Carlos: I suppose this is your key outta here.
737	1:19:49	Wide shot, from the front of the desk. Carlos casually walks toward the left of the camera.	Carlos: It'll go off as soon as the cops come. Their flashlights will activate the detonation, cause it's a light-sensitive explosive.
738	1:19:53	Front view, Close up of Mandella.	Mandella: The cops won't need flashlights! It's bright enough in here...
739	1:19:58	Middle shot of Carlos, from Cortez's perspective. He is near a panel on the wall.	Carlos: Oh yeah?
740	1:20:03	Close up of Carlos Kicking the control panel. The lights flicker out.	None
741	1:20:09	Close up, front view of Mandella. Carlos puts a piece of duct tape over Mandella's mouth.	Carlos: Well, I'm outta here.
742	1:20:13	Wide shot of the house of the bounty hunter who killed Carlos' father.	None
743	1:20:28	Bounty hunter is shown inside his house, polishing a revolver. He places it on a shelf next to several other firearms. He hears a knock at his door.	Hunter: There you go, honey... All nice and clean and shiny!
744	1:20:35	Middle shot of Bounty hunter opening a small window within his door, to see who is there.	Hunter: Who be dat?
745	1:20:39	Carlos is visible through the hatch in the door.	Carlos: Hello. I'm from the intelligence division of G.L.O.B. I need to ask you a few questions.
746	1:21:44	Bounty hunter is visible through the hole, as seen from Carlos' point of view. He opens the door for Carlos.	Hunter: Sure, what do you need? Oh, come on in.

Scene #	Time Estimate	Scene Description	Dialogue
747	1:12:58	The camera is back inside the house. Carlos steps in, and asks a question.	<p>Carlos: Ok, first of all, did you kill a Mexican thief back around 1960?</p> <p>Hunter: How should I know? I've killed more people than I can count. I've probably killed fifty Mexican thieves since I became a G.L.O.B. agent</p>
748	1:13:02	Close up of Carlos.	Carlos: Thank you. That's all I need to know.
749	1:13:15	Wide shot, showing entire entry area of the house. Carlos goes outside quickly then returns, holding a rocket launcher. He shoots it at the bounty hunter at point-blank range. Then he pushes a huge cabinet full of the bounty hunter's china dinnerware and prized collection of firearms down on top of him.	<p>Carlos: You're probably the right one...</p> <p>Hunter: Now, I like guns and all, but I really don't think that huge cigar belongs indoors... Auuughhhhhh!!!!</p>
750	1:13:25	Camera shows the outside of the house. Carlos steps out, then reloads his launcher with a more powerful rocket, takes a few steps back, and fires it at the house. It comes crashing down.	Carlos: One more for good luck...
751	1:13:30	Close up of Carlos.	Carlos: That takes care of that.
752	1:13:38	Mandella Cortez is shown. He is bound and gagged still. He hears footsteps. He is scarred.	None
752	1:13:45	Three police officers are shown cautiously moving down a dark corridor in the G.L.O.B. building. They hold flashlights.	Officer: Who the hell put all the lights out?
756	1:13:52	Close up of Mandella. Suddenly a yellow light shines onto his face. The Officers have found him.	<p>Officer: Hey! Who did this to you?</p> <p>Mandella: Turnf off fa fights...! Turnf off fa fights!!!!</p>
757	1:13:56	Close up of the bomb on the floor. It makes a couple clicking sounds, then the screen turns pure white.	Mandella: Turnf off faff.....
758	1:14:03	The G.L.O.B. building is shown blowing up. A tremendous explosion rips the place to shreds!	None

Scene #	Time Estimate	Scene Description	Dialogue
759	1:15:00	Carlos is shown walking off, into the sunset, as the noise from the thunderous explosion fills the air, even though it is coming from so far away. Carlos passes a sign that reads "Welcome to Canada- Land of peaceful wilderness." As he passes the sign, the screen slowly fades out. The last thing to disappear from the screen is the lens flare, which is on the screen as a result of the camera's facing toward the sun. At this point, the credits start scrolling up the screen.	None

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